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## A systematic review of sport related packages within the R CRAN repository

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### Title of the Article:

## A systematic review of sport related packages within the R CRAN repository

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## 1 Abstract

The sports statistics community is rapidly evolving. R is an open-source software in
constant development that has gained a lot of popularity within statistical communities
and sport analytics. This work presents a systematic review of the available R CRAN
sport packages following PRISMA guidelines. We consider all packages active as of
18th February 2021.

A total of 81 sport R packages created since 2006 were detected. Of these, 35.9% were authored by an American national, 69.1% include a dataset, 43.2% provide vignettes, and 65.4% have been updated at least once. The sport with the highest representation is basketball (n=14, 17.3%), followed by soccer (n=12, 14.8%) and packages related to physical activity (n=11, 13.6%). There are no sports packages directed solely for the female gender, while 59.3% packages are focused on professional athletes. Fifty packages (61.7%) are related to the Sports performance analysis category, and web scraping (n=43, 53.1%) was the main functionality in the collected packages. The creation of new R packages in the area of sports could help solve questions and tasks that still remain a challenge in this field, while continuing to help to improve the level of statistical education and computational thinking skills.

Keywords: statistical software; R; sports statistics; sports analytics; sports science;
statistical education

### 23 Introduction

Statistics is a discipline that gathers interest not only amongst professionals and
academics but also from sports participants, including managers, analysts, video analysts,
journalists, trainers, physiotherapists, psychologists, nutritionists, coaches, fans, and even
athletes themselves.

The sports statistics community has grown and evolved in recent years thanks in part to section the promotion of the on Statistics in Sports (https://community.amstat.org/sis/home) of the American Statistical Association (ASA), which was created in 1992. Scientific journals such as the Journal of Quantitative Analysis in Sports (JQAS), which was launched in 2005, was the first academic journal dedicated to the statistical analysis of sport and has become well-known worldwide. More recently, the Journal of Sports Analytics originated in 2015, and includes a multitude of sport executives on its advisory board. Other statistics journals, such as Chance, The American Statistician, and The Statistician, regularly publish articles promoting statistical analysis of sports data, along with books related to sports statistics <sup>1</sup>. 

On college campuses, there are a multitude of opportunities for students and professionals to become involved. Research groups dedicated to sports statistics have been formed at different universities (e.g.: Harvard, Simon Fraser, Carnegie Mellon, California, and Berkeley). Additionally, formal sport statistics education (units / credits) as part of undergraduate and postgraduate courses at universities (countries like the US, UK and Australia have increased the offer of university courses related to sports analytics in recent years). In the US, Syracuse, among other universities, now offer sports analytics major. Several conferences about this topic are held regularly (e.g.: Joint Statistical Meetings (JSM), Carnegie Mellon Sports Analytics Conference, New England Symposium on 

Statistics in Sports (NESSIS), Cascadia Symposium on Statistics in Sports (CASSIS), UConn Sports Analytics Symposiums). The interest and evolution of applied statistics in sports science in academia have also grown alongside other technological innovations currently available within sport domains, new specializations of data science in sports, or also in sports medicine, and scientific articles in computer vision, and sports science journals <sup>2</sup>.

Nowadays, sports analytics departments have been formed or expanded at different
professional clubs depending on the country and sport, enabling better collaboration
between coaching staff members (analysts, physical trainers, physiotherapists, coaches)
and statisticians or data scientists <sup>3–5</sup>.

The interest in sports statistics in both academia and the sports industry has also coincided with the boom and recognition of the statistician and especially the data scientist as the sexiest profession of the 21st century according to Harvard Business Review <sup>6</sup>. Data science or sports statistician roles are already in demand in the sports industry at professional clubs in different sports leagues in the United States (NBA, MLB, MLS, NFL) and even in Europe (soccer leagues in particular). Statistical thinking skills developed in doctoral or master's degrees in statistics or related fields as well as computational thinking with the statistical R or Python frameworks are usually requested as part of these job opportunities. 

The current work presents an in-depth review of sport-related packages within the R ecosystem. R is a programming language for statistical computing and graphics supported by the R Core Team and the R Foundation for Statistical Computing<sup>7</sup>. RStudio is an integrated development environment (IDE) for R. It includes a console, syntax-

highlighting editor that supports direct code execution, as well as tools for plotting,history, debugging and workspace management.

As a free and open-source software with constant improvements that allow a more comfortable and practical workspace, R has gained a lot of popularity within statistical computing and also in the world of sports statistics. R capabilities are extended through user-created packages<sup>8</sup>. The R ecosystem is constantly evolving, as the available packages are updated over time, and new ones are dynamically created. Packages contain code, data, and documentation in a standardized collection format that can be installed by users of R, typically via a centralized software repository such as the Comprehensive R Archive Network (CRAN), Bioconductor, or GitHub<sup>9</sup>. CRAN is the best known and most popular R repository because, over and above other repositories, it is one of the few that routinely performs checks and makes regular checks of contributed packages. 

The location where the packages are stored is called the library <sup>10</sup>. Functions are commonly distributed within R packages. Functions are "self-contained" modules of code that accomplish a specific task. Functions usually take in some sort of data structure (value, vector, data frame etc.), process it, and return a result <sup>11</sup>.

In recent years, there has been an increase in the creation of tutorials, courses, books, and even package applications within the R Ecosystem tailored to different sporting environments <sup>1,12–15</sup>. In other words, the key probably remains in statistical education to advance sports statistics from future generations.

90 Sports statistics are particularly well-suited for the use in education because of the wealth 91 and availability of data, the pre-existing knowledge of sports among students, and the 92 ease with which it can be used to promote data literacy. The numerous sources of publicly 93 available data make solving real-world problems an option that is not available in many

other fields. Since many students are familiar with the rules and strategies in sports, they have the subject-matter expertise necessary to more easily understand how to appropriately solve these problems. This expertise also makes sports analytics examples great options for non-technical introductions to statistical reasoning and statistical thinking. A recent book by Benjamin Baumer et al<sup>16</sup> introduces examples of sabermetrics and data with some R packages to show the possibilities of statistical education and sports analytics. Sport is a convenient and familiar context to use in teaching or in demonstrating a new statistical method. Just at the 2021 JSM conference one of the invited panels of the Statistics in Sports section was entitled "Using Sports Analytics to Inspire Student Interest in Statistics and Storytelling with Data".

Therefore, given the growing interest in statistics in the field of sport, and the evolution
of the popularity of the R Ecosystem, we determined it appropriate to make a systematic
review of the available R packages related to sports.

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108 Methods

## 109 Systematic Review

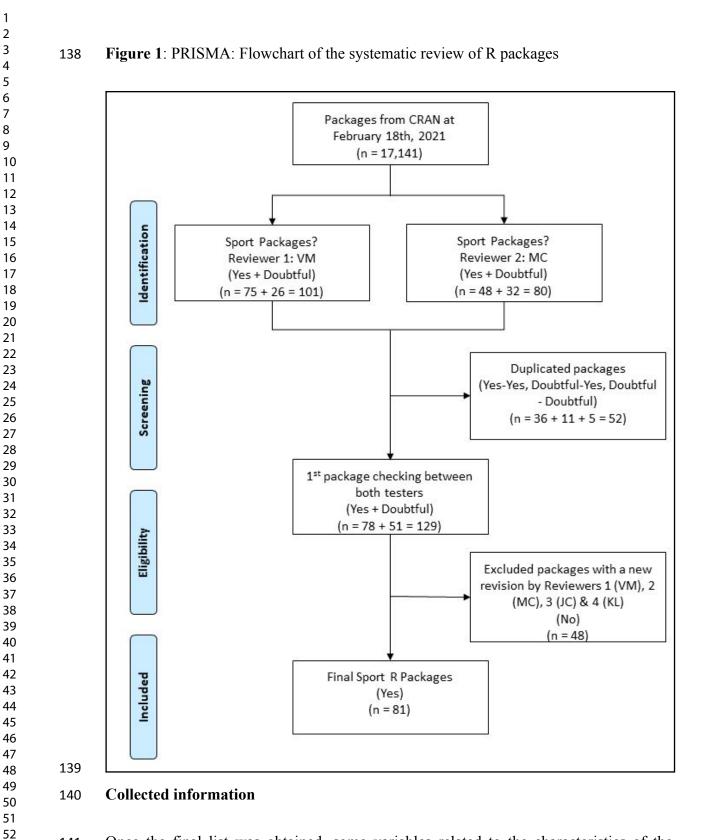
110 We consider all packages active as of 18th February 2021.

The approach implemented to conduct this systematic review follows the PRISMA
statement <sup>17</sup>, which includes a flow chart that describes the workflow of the whole review
process.

17,141 R packages were present in the CRAN repository on February 18th, 2021. VM and MC conducted a first independent manual search of sports packages. Regarding the definition of sport, we considered all those sports mentioned on the web *topend* sports (https://www.topendsports.com/). In the first phase of this systematic review, both VM and MC took into consideration keywords related to the sport (leagues, instruments, or similar words). These terms could specifically be the name of sports (e.g, Football, Basketball, Soccer), sports competitions (e.g. NBA, MLB, NFL), eSports (LoL, Dota2, Fortnite), accessories or sports instruments (e.g., Accelerometer, Racket, Ball), federations or information channels (e.g. ESPN, FIBA, FIFA), or other words also related to sport (e.g., Sport, Cup, Game). VM and MC found a total of 101 and 80 packages, respectively. The Matthews correlation coefficient <sup>18</sup> was 0.61 between both reviewers, which represents a strong positive agreement despite the classification of some packages within the sports settings was unclear. Among these, there were 52 repeated packages leading to 129 packages after the first phase. Of those, 51 (39.53%) packages were classified as questionable, and they were reviewed in more detail. JC and KL helped to decide the suitability of these packages. Among the 51 questionable sports R packages, only 3 packages were incorporated in the final list giving the 81 R sports packages from the CRAN repository (see Figure 1). 

 To validate our manual search, an R script was created using the *findFn* function from the *sos* package. The number of packages returned was reduced to 3,051. This number was
so high because generic words such as *Running*, *Ball*, *Game*, *Cup*, or *Score* were included
in the list, and these can be found as a part of other words, or they have a different meaning
unrelated to sport. Finally, the use of this function was discarded due to its low specificity.

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Once the final list was obtained, some variables related to the characteristics of the package; the characteristics of the sport; and statistical topics were collected. Table 1 shows the variables collected within each of these categories.

## **Table 1**: Variable characteristics by package

Variable	Description			
General character	istics of the packages			
Tutorial	(Yes/No). If the package contains a vignette/tutorial			
Creation date	Date of the first version			
Initial version	Number of the initial version			
Last version date	Date of the last version of the package			
Current version	Number of the current version			
R journal	(Yes/No) the package has a paper related in R Journal			
Citation	Package citation			
Creation Year	Year the package was launched			
Current Year	Year of the last version			
Creator's Country	Country of the creator or the first contributor of the package			
Creator's Gender	Male/Female			
General character	istics of the sport			
Sport	The sport which the package is focused onGender which is the package is focused on (Male, female o Both)Professional category (Professional, Amateur o Both)(Yes/No) if the package is mentioned in the Journal of Quantitative Analysis			
Gender				
Category				
JQAS				
Category	Five categories: 1) Sports Performance Analysis; 2) Sports technology; 3)			
Data and statistica	al methodology			
Data	(Yes/no) If the package contains any dataset			
Data analysis	(Yes/no) If the purpose of the package is the data analysis			
Methodology	The main type of statistical techniques used			
The complete dataset can be found at				
https://github.com/jordicortes40/CRAN_R_Sports_Packages. Furthermore, a R Shiny				
web app was developed to enable readers to dynamically query the list of R sport				
packages included in this review and can be found on https://shiny-				
eio.upc.edu/pubs/sport-R-packages/.				

## 151 Statistical analysis

152 Categorical variables are described with absolute and relative frequencies. R, version153 4.0.2., was used to perform the analyses.

**Results** 

## **Descriptive analysis**

Of the total of 81 selected packages, 46 (56.8%) do not contain user tutorials, while 35 (43.2%) provide vignettes. Only 3 of the 81 packages (3.7%) are presented in R journal articles. Twenty-nine packages (35.8%) were written by a developer or author from the United States of America, 9 (11.1%) from the United Kingdom, and 6 (7.4%) from Canada, respectively. Moreover, most of the packages have been developed by males (n=73; 90.1%). To be more accurate, if we calculate a ratio per population of each of the countries, the rates would be 0.08 per 10<sup>6</sup> inhabitants of the US, 0.13 per 10<sup>6</sup> inhabitants of the UK, and 0.15 per 10<sup>6</sup> inhabitants of Canada, respectively. 

164 Regarding the version and update of the revised packages, 53 packages (65.4%) have
165 been updated at least once (Table 2).

**Table 2**: Description of the collected variables

Variable (N = 81)	Category	n (%)	
General characteristics of	the package		
Tutorial	Yes	35 (43.2%)	
Package update	Yes	53 (65.4%)	
R Journal	Yes	3 (3.7%)	
Creator's country	USA	29 (35.8%)	
	ик	9 (11.1%)	
	Canada	6 (7.4%)	

Creator's gender	Male	73 (90.1%)	
General characteristics of	the sport		
Sports	American Football	9 (11.1%)	
	Baseball	7 (8.6%)	
	Basketball	14 (17.3%)	
	Cycling	9 (11.1%)	
	Football	12 (14.8%)	
	Ice Hockey	5 (6.2%)	
	Physical Activity	11 (13.6%)	
	Running	5 (6.2%)	
	Other*	32 (39.5%)	
Gender	Male	38 (46.9%)	
	Female	0 (0%)	
	Both	43 (53.1%)	
Category	Amateur	10 (12.3%)	
	Professional	48 (59.3%)	
	NS*	23 (28.4%)	
JQAS	Yes	2 (2.5%)	
Category classification	Athlete Health	4 (4.9%)	
	eSports	3 (3.7%)	
	Movement integration	9 (11.1%)	
	Sports performance analysis	50 (61.7%)	
	Sports technology	15 (18.5%)	
Data and statistical metho	odology		
Data	Yes	56 (69.1%)	
	No	22 (27.2%)	
	Yes (dependence on other packages)	3 (3.7%)	
Statistical methodology <sup>\$</sup>	Yes	40 (49.4%)	
Methodology type	Compute	17 (21%)	

Descriptive	7 (8.6%)
Prediction	8 (9.9%)
Processing	14 (17.2%)
Scraping	43 (53.1%)
Simulation	7 (8.6%)
Visualization	8 (9.9%)
Other**	17 (21%)
_	Prediction Processing Scraping Simulation Visualization

Scuba diving, Softball, Speedway, Squash, Tennis, Volleyball, Walking.

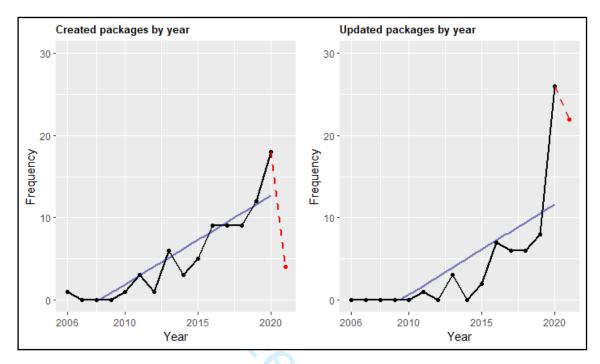
169 Other\*\*: Categorization, Classification, Decoding, Extraction, Modeling, Preprocessing, Probabilities.

170 NS \*: Not specified.

171 <sup>s</sup>The classification of the packages for this variable is based on the description in the CRAN reference manual. If the description
172 explicitly indicates that the library contained statistical methodology, it was marked with a Yes. Even so, some packages could contain
173 some methodology not mentioned in the package description.

Figure 2A shows the number of packages created by year in the period from 2006 to 2021. The first active package was created in 2006, and it was not until 2010 that a 2nd package was created. Since 2010, there is a growing trend indicating that, generally each year, the creation of sports-related R packages increases. However, it is worth mentioning that R packages created many years ago may not be maintained and therefore we may have missed them in our review. Figure 2B shows the number of packages according to the year of their most recent update. Again, a growing trend is observed: for example, there are 48 sports-related packages that have an update in 2020 or 2021, pointing out the growth of sports topics within the R community.

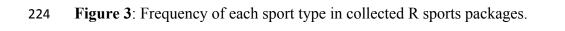
# Figure 2: Number of packages created (left) and updated (right) by year from 2006 to 2021. The year 2021 is represented in red because data was collected until 02/18/2021.

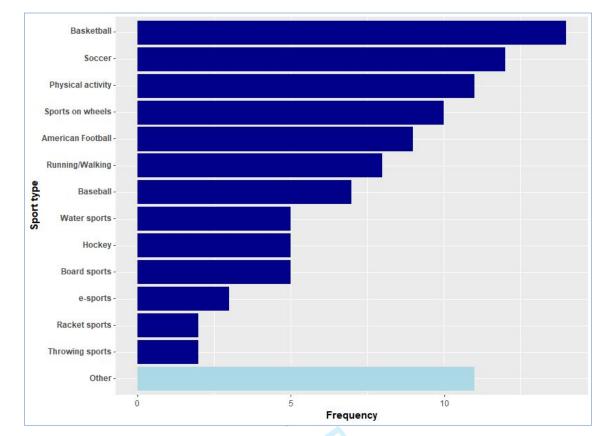


Regarding the sports characteristics, we found packages that are related to more than one discipline (n=11, 13.6%), and therefore have multiple responses. For this reason, the total sum of the number of sports (n = 104) exceeds the number of packages (n = 81). The sport with the highest representation in the collected packages is basketball (n=14, 17.3%), followed by soccer (n=12, 14.8%) and packages related to physical activity (n=11, 13.6%). In Figure 3, we group some sports with similar characteristics. Sports with little representation (arbitrage, Australian football, cricket, sport injuries, softball, and volleyball) without being grouped were merged into the Other category (n=11, 13.6%) (Figure 3). 

There are no sports packages directed solely for the female gender, while there are 43
packages (53.1%) focused on both genders and the remaining 38 (46.9%) are intended
solely for male sports. On the other hand, 48 (59.3%) libraries are focused on professional
athletes.

In the same way, as with the *R Journal*, we also looked at which packages appeared in articles in JQAS. Only 2 (2.5%) packages are mentioned in this journal. Fifty packages (61.7%) are related to the *Sports performance* analysis category, followed by the category Sports technology (n=15, 18.5%). Regarding the data availability, 56 packages (69.1%) include a dataset, and 3 packages (3.7%) use databases from other libraries. Regarding the statistical analysis methodology, 41 packages (51.6%) do not contain methodology (e.g. one package that contains colors of different equipment to create graphics or interfaces to access data). 

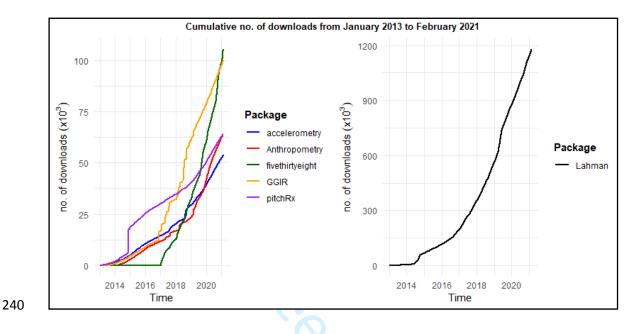




For the variable type of methodology, there are packages that use several statistical analysis methods, so here we have again a multiple response. Web scraping (n=43, 53.1%) was the main functionality in the collected packages followed by Compute or Wrangling Data (n=17, 21%) and data processing (n=14, 17.2%). Prediction and Visualization can also be highlighted (n=8, 9.9% each one).

Figure 4 shows the popularity of R packages related to sports measured as the number of downloads from the CRAN repository. The figure informs about the cumulative downloads sum to get an idea about the rate of increase in download numbers since 2013. The top sport package downloaded as of January 2013 was *Lahman* (Friendly, et al. 2021), followed by another baseball package (*pitchRx*), and sports science and accelerometer related packages such as *accelerometry* and *GGIR*.

Figure 4: Cumulative number of downloads for the six most successful packages since
2013. At the right, *Lahman* was the most downloaded package followed by the
represented packages at the left. Vertical axes differ in the two panels.



## 241 Discussion

The R packages selected in this review showed that since 2010 there has been a growing trend in the creation of sports-related R packages. The first sports package currently active in CRAN was published in 2006, and anecdotally, the book Moneyball<sup>20</sup> was published in 2003. As Mora-Cantallops et al pointed, evolution of the CRAN repository in the last 20 years has been growing in number of packages and there is an overall tendency to continuously updating the ecosystem and its functionalities <sup>21</sup>. However, if we are interested in comparing the growth of R packages in sports with the growth in R packages overall, we can observe the trend in R packages overall seems slightly higher (Supplemental material; Figure 5). The number of packages created per year (Figure 2) shows an important increase in 2020, probably influenced by the effects of COVID-19 and the stay-at-home safety measures implemented across the world <sup>22–27</sup>. 

Our review shows that there is room for improvement in offering more packages for female or amateur sports, more homogeneity between sports, and above all, more possibilities for statistical methodology.

The packages reviewed were predominantly in the field of sports performance analysis or sports technology. This result is consistent with the review of the late Keith Lyons, who was a pioneer in education and analysis of performance in sport and the interest in open sharing in courses such as "Sport Informatics and Analytics"<sup>28</sup>. The phenomenon of Sports Analytics, better known in the United States, has begun to bridge the gap between academia and industry in sports. We are facing a new data-oriented culture that indirectly requires changes to the current management model of organizations, both in academia (teaching and research) and in industry. Technology or data science companies in sports are knocking on the door to make communication between the needs of sports professionals a reality through statistical and computational thinking. For this, data scientists or statisticians have an important role. The lack of packages created related to health and sports is surprising, given the importance of the sport and exercise medicine field and its journals, and also the influence of sports biostatistics and epidemiology in recent years <sup>4</sup>. 

Out of all packages included in this review, eleven refer to physical activity, and they are preceded by mostly team sports, not individual sports. Other sports such as cricket, Australian football, or tennis for example, also well known in the scientific community for different academic works, have fewer packages. Other less common sports or only popular in specific countries do not yet have R packages in CRAN but in the future, we will probably see more eSports packages or other popular sports such as CrossFit, etc. This study suggests that there are still many possibilities to create future R packages in the CRAN repository to aid domain research and statistical education. 

Another aspect of improvement in terms of the characteristics of sports-related packages is that very few have been published, for instance in R journal, they do not have a vignette or tutorial, and there is no data available. In this sense, a few packages have also been found presented in one of the most popular sports analytics journals such as JQAS. Nowadays, more people have more access to data than ever before. But a comparative lack of analytical skills has resulted in scientific findings that are neither replicable nor reproducible <sup>29</sup>. It seems that in sports sciences the crisis of data reproducibility is also beginning to be taken into account  $^{30,31}$ . It is time to invest in statistical education. 

With regard to the above, the ability to use real work data examples can help motivating future students in data analysis to try to use statistical thinking or decision making with data. Different scientific works and books have focused on statistical education from sport as a motivational focus <sup>32–36</sup>. Regardless, this research points out the fact that there is an important opportunity to enhance statistical education from data and real problems of sport through R packages. Motivating sport analytic students to learn statistics with examples and specific data sets from the field of work or studies can be key to the evolution of oneself and of the scientific field itself. The common datasets of titanic (titanic), iris (datasets), mosaic (mosaic) among others that are used in many courses, probably do not contribute much to the engagement of students in the field of sport for example <sup>37</sup>. The packages available in this review could be useful to educate and use statistical techniques for descriptive, predictive, or causal statistics, apart from having other functionalities such as the development of publications, books, applications, dashboards and presentations or web scraping. It is surprising that the main methodology used in the revised packages is web scraping or wrangling data, given the evolution of statistics or data science as a science, even in a field such as sports. Regarding the lack of statistical methodologies, there are packages that use data from the sports analytics field

(among others) such as BradleyTerry2, Elo as well as other packages that are very often
 applied to sports modeling<sup>38,39</sup>. These have not been taken into account as they are not R
 packages specifically focused on sports.

Horton and Hardin pointed out that the leading thinkers of the next decade will be those who seamlessly unite tools from both statistics and computation and that our way of thinking about statistics will be based on complementary computational thinking <sup>40</sup>. The creation of new R packages and CRAN Task view in the world of sports and the creation of new functions and methodologies could bring us closer to improving these statistical and computational thinking skills.

312 Limitations of the study

One of the limitations of our study could be that the number of identified packages wasnot high, despite the review of many packages.

Another possible limitation of our review is the potential bias to disregard packages that are found in other repositories and software. This review was carried out in the repository of the Comprehensive R Archive Network (CRAN) website (https://cran.r-project.org/web/packages/available packages by name.html), although other existing sources such as GitHub packages seem to be updated parallelly to CRAN packages. For example, since April there have been some packages (not in R CRAN) directed at female sports (e.g. https://github.com/adror1/nwslR). It is known that if authors wish for their packages to have significant traction in the R community, they should submit it to CRAN. Submitting to CRAN involves more work than just providing a version on GitHub, but the vast majority of R users do not install packages from GitHub, because CRAN provides discoverability, ease of installation and a stamp of authenticity<sup>8</sup>. Another of the most used programming software in sports analytics (and especially in soccer) is Python<sup>41</sup>. 

Although the GitHub source and Python software have not been included in this review,
we believe that the sample of packages presented is representative of all packages in any
repository.

One of the strongest aspects of this study is the originality and innovation, as it is (to our knowledge) the first systematic review carried out that about R packages in the field of sport. The only existing similar review is the work of the late Keith Lyons mentioned above, or Ben Baumer's recent GitHub repository (https://github.com/beanumber/ctv-sportsanalytics) which shows a list of existing packages related to Sports Analytics attending to the classification by type of sports<sup>42</sup>. In a similar way, there are initiatives focused for instance public science on sport datasets (https://github.com/josedv82/public sport science datasets). Moreover, this work includes a R Shiny web application for readers to explore the list of R sport packages in CRAN and provides a platform to dynamically filter and interact with this dataset. Our hope is that more R sport packages are included in this application as they become available.

## 342 Conclusions

In recent years, the use of sports-related R packages has increased, especially in professional sports such as basketball or soccer, and in the category of Sports performance analysis. Our review shows that there is room for improvement in offering more packages for female or amateur sports, more homogeneity between sports, and above all, more possibilities for statistical methodology.

Our review hopes to also show the future possibilities in R packages in this field andespecially in statistical education.

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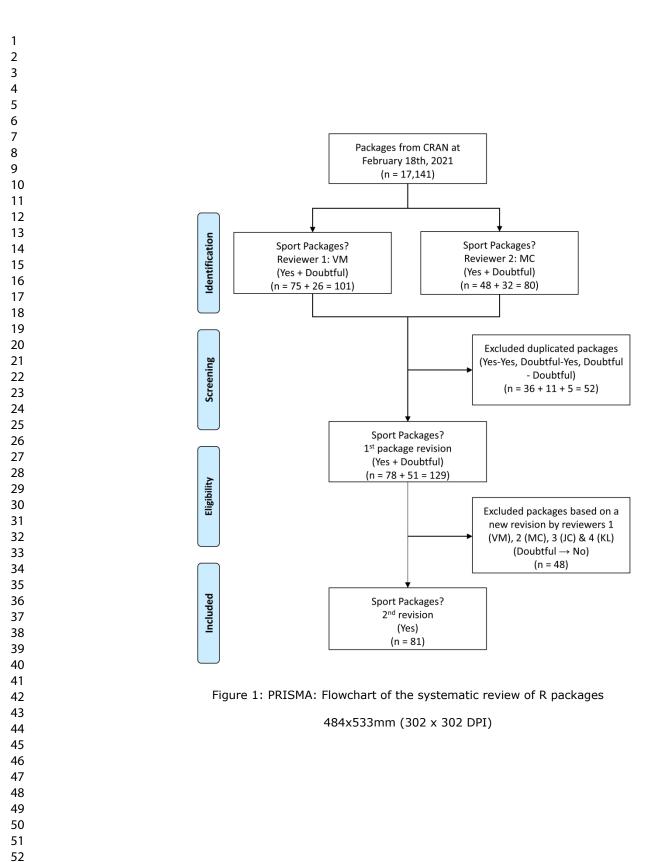
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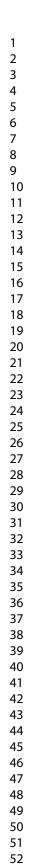
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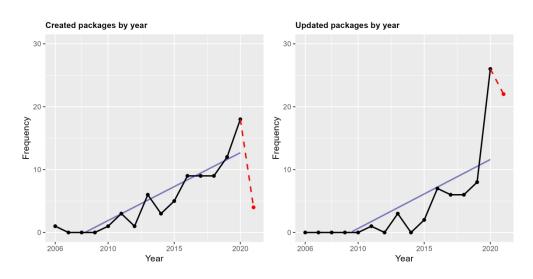
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	470	Table Captions
	471	Table 1: Variable characteristics by package
	472	Table 2: Description of the collected variables
	473	
	474	Figure Captions
	475	Figure 1: PRISMA: Flowchart of the systematic review of R packages
	476	Figure 2: Number of packages created (left) and updated (right) by year from 2006 to
	477	2021.
57 58 59 60	478	Figure 3: Frequency of each sport type in collected R sports packages.

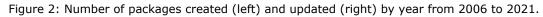
Figure 4: Cumulative number of downloads for the six most successful packages since 2013. At the right, *Lahman* was the most downloaded package followed by the represented packages at the left. Vertical axes differ in the two panels.

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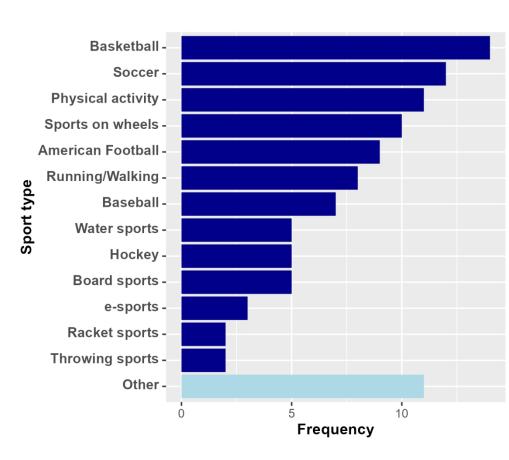


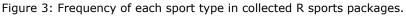




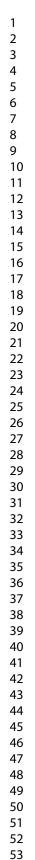


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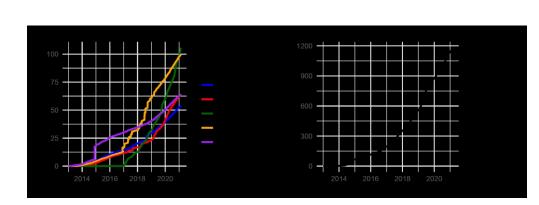


Figure 4: Cumulative number of downloads for the six most successful packages since 2013. At the right, Lahman was the most downloaded package followed by the represented packages at the left. Vertical axes differ in the two panels.

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## **Supplemental material**

