



STUDY OF ASIC SERIAL MEMORY INTERFACE DESIGN

A Degree Thesis Submitted to the Faculty of the Escola Tècnica d'Enginyeria de Telecomunicació de Barcelona Universitat Politècnica de Catalunya by

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In partial fulfilment of the requirements for the degree in Telecommunications Technologies and Services Engineering

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Abstract

This degree thesis is about the design of the transmitter of a high-speed serial link interface to communicate an ASIC with a FPGA board. Using this serial interface, the ASIC will be able to access via FPGA the DDR3 RAM on the board. The target data rate is 8 Gbps, which has been achieved.

The system has 8 differential data inputs with a 1 Gbps data rate. This parallel data is converted to an 8 Gbps serial differential signal, and is amplified and filtered with a 3 tap FIR to equalize the channel. The output differential impedance is adapted to prevent reflections.

In future designs the signal amplitude and rise/fall time could be improved in order to enhance this transmitter.





<u>Resum</u>

Aquest treball de fi de grau tracta sobre el disseny del transmissor d'una interfície sèrie d'alta velocitat per comunicar un ASIC amb una placa FPGA. Utilitzant aquesta interfície, l'ASIC podrà accedir mitjançant FPGA a la RAM DDR3 que hi ha a la placa. L'objectiu de velocitat de transmissió de dades és de 8 Gbps, cosa que s'ha aconseguit.

El sistema compta amb 8 entrades de dades diferencials amb una velocitat de transmissió de dades d'1 Gbps. Aquestes dades paral·leles es converteixen en un senyal sèrie diferencial de 8 Gbps, i s'amplifica i es filtra amb un filtre FIR de 3 coeficients per equalitzar el canal. La impedància diferencial de sortida és adaptada per evitar reflexions.

En futurs dissenys es pot millorar l'amplitud del senyal i el temps de pujada/baixada per millorar aquest transmissor.



<u>Resumen</u>

Este trabajo de fin de grado trata sobre el diseño del transmisor de una interfaz serie de alta velocidad para comunicar un ASIC con una placa FPGA. Utilizando esta interfaz, el ASIC podrá acceder mediante FPGA en la RAM DDR3 que hay en la placa. El objetivo de velocidad de transmisión de datos es de 8 Gbps, que se ha conseguido.

El sistema cuenta con 8 entradas de datos diferenciales con una velocidad de transmisión de datos de 1 Gbps. Estos datos en paralelo se convierten en una señal serie diferencial de 8 Gbps, y se amplifica y se filtra con un filtro FIR de 3 coeficientes para ecualizar el canal. La impedancia diferencial de salida es adaptada para evitar reflexiones.

En futuros diseños se puede mejorar la amplitud de la señal y el tiempo de subida/bajada para mejorar este transmisor.





For my family and Ari.



lecos BCN

Acknowledgements

I would like to express my deepest appreciation to my advisors, Francesc Moll and Diego Mateo, they have been a great support for this project and their constant guidance and advices were key to this thesis.

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1. Introduction

1.1. <u>Project background</u>

This project is inserted in a long-term activity to design advanced processor chips at the Barcelona Supercomputing Center. In particular, this thesis aims to design the transmitter of a high-speed serial interface to communicate an ASIC with a DDR3 RAM via a Xilinx FPGA KC705 board. The design is based on reference^[10].

The maximum bitrate of a DDR3 RAM on a KC705 board is around 100 Gbps. The current solution does not take advantage of that speed, using only 1.6 Gbps. The desired bitrate in this project is 8 Gbps in a serial link, and 4 serial links can be implemented in this board, leaving an overall bitrate target of 32 Gbps, increasing an order of magnitude from the current implementation.

In order to achieve this high speed, the design must use Current Mode Logic (CML) to achieve fast transition (rise/fall) times and the data must be differential to be more robust to interferences.

The technology used is 22FDX from Global Foundries. It employs 22 nm Fully-Depleted Silicon-On-Insulator (FD-SOI), which excels at delivering outstanding performance at ultralow power, operating at 0.4 Volt and being power efficient. It also offers the possibility of body-biasing, which allows a trade-off between performance and power.

1.2. Project overview

1.2.1. Eye diagram

Due to distortions and ISI (Intersymbol Interference), not every sequential combination of bits has perfect transitions. The eye diagram is a superposition of successive waveforms of the same period in order to examine the worst case. A large signal is split in equal periods of 1 UI (Unit Interval), and plotted all together. The UI is the time between possible transitions in the signal. For an 8 Gbps signal, the UI is 125 ps. In the eye diagram we have all the possible binary logic-level combinations: 000, 001, 010, 011, 100, 101, 111. With this method we can measure the vertical eye opening, the deterministic jitter or horizontal eye opening among other measurements. This method will be used to determine the quality of the resulting signal.





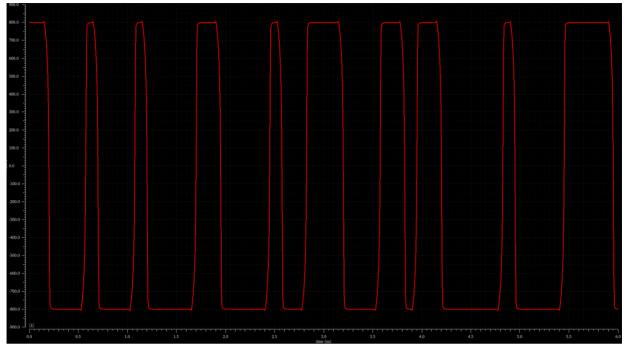


Figure 1. Time-domain signal to be analysed using eye diagram

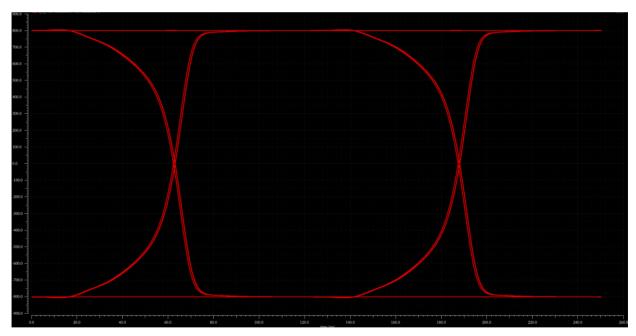


Figure 2. Eye diagram of the previous waveform



1.2.2. Equalization

The channels in high-speed serial links are not ideal. They produce ISI, attenuation, and other effects that worsen the signal quality. In order to minimize these effects, equalization techniques are applied. Using equalization properly can greatly improve the signal quality.

There are 4 main equalization techniques in high-speed serial links:

1.2.2.1. TX FIR

A transmitter finite impulse response filter pre-distorts the transmitted pulse in order to invert the channel distortion.

Advantages:

- Easy to implement
- Can cancel ISI in pre-cursors and post-cursors
- Does not amplify noise

Disadvantages:

• Attenuates low frequency content

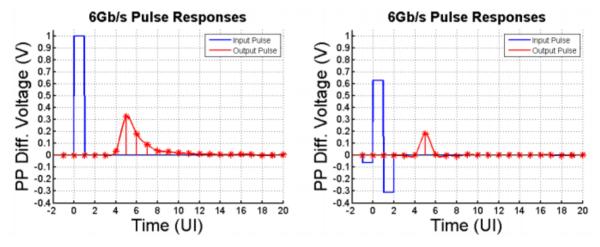


Figure 3. Example of TX FIR effects on transmitted pulse

Source: S.Palermo^[2]

1.2.2.2. RX FIR

A receiver finite impulse response filter distorts the signal received in order to invert the channel distortion.

Advantages:

- Can amplify high frequencies instead of attenuating low frequency content
- Can cancel ISI in pre-cursors and post-cursors

Disadvantages:

- Amplifies noise and crosstalk
- Needs analog delays





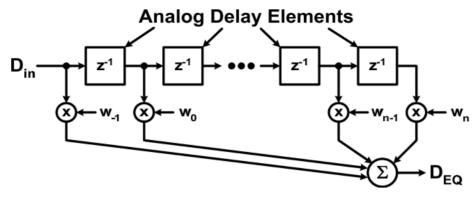


Figure 4. RX FIR block diagram

Source: S.Palermo^[2]

1.2.2.3. RX CTLE

The receiver continuous time linear equalizer aims to counteract the effects of the channel's transfer function.

Advantages:

- Provides gain and equalization with low power and area overhead
- Can cancel pre-cursor and long-tail ISI

Disadvantages:

- Generally limited to first order compensation
- Amplifies noise and crosstalk
- PVT sensitivity
- Hard to tune

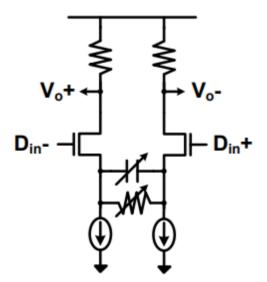


Figure 5. RX CTLE schematic

Source: S.Palermo^[2]





1.2.2.4. RX DFE

The receiver decision feedback equalizer aims to negate the effects of the post-cursors through feedback FIR filter and accurate sampling.

Advantages:

• Does not amplify noise and crosstalk

Disadvantages:

- Cannot cancel pre-cursor ISI
- Critical feedback timing path
- Timing of ISI subtraction complicates the CDR (clock and data recovery) phase detection

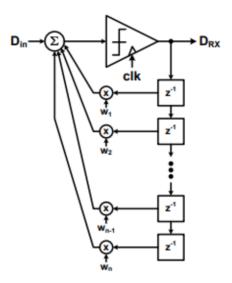


Figure 6. RX DFE block diagram

Source: S.Palermo^[2]

One of these techniques will be implemented in this project: the FIR filter at the transmitter^{[1][2]}. This is the only technique in this list available for the transmitter part of the serial link. We used 3 taps to be able to handle one pre-cursor and one post-cursor, while trying not to raise too much the parasitic capacitance at the output (each tap adds up capacitance, and more capacitance means a lower maximum frequency).

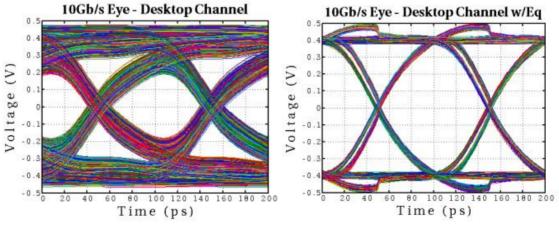


Figure 7. Eye diagram without equalization

Figure 8. Eye diagram with equalization





Sources: S.Palermo^[2]

1.2.3. System description

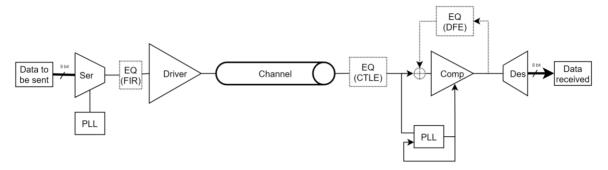


Figure 9. Complete serial link block diagram

A serial link includes two different stages: the transmitter and the receiver. There are separated by the channel, the physical medium where the signal propagates. This thesis is focused on the transmitter part, which includes the Serializer, FIR filter equalization, and a driver. The other blocks (the CTLE, DFE, Comparator, De-serializer and the PLL for the clock signal generation) are out of scope for this project.

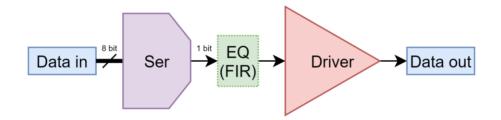


Figure 10. Simple block diagram of the transmitter

The data to be sent is stored in an 8-bit register, and is refreshed every 1 ns. The system starts serializing (purple blocks in figure 12) the eight signals to a single signal with a bit-rate of 8 Gbps, but the serializer does not have a wide signal swing at the output and has glitches caused by the clock transistor's commutation.

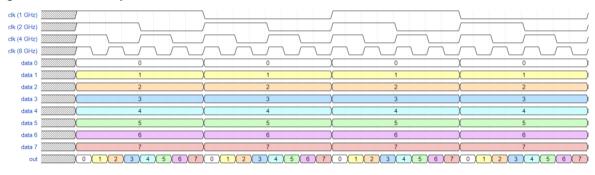


Figure 11. Serializer chronogram

To reset the high (Vdd, 0.8 V) and low voltage (GND) levels a differential inverter is ideal, but the differential inverter needs a pre-amplifier in order to have enough input signal swing for the inverter to correctly distinguish each signal level.





After the pre-amplifier (yellow block in figure 12) we can use the differential inverter and the signal is sent to a XOR and a delay.

Here begins the implementation of a 3-tap FIR filter (green blocks in figure 12) designed to equalize the channel.

The other input of the XOR is the sign of the first coefficient of the FIR filter. After the XOR, another inverter is connected to reset the signal and it is sent to the driver (red blocks in figure 12).

Following the delay, we will have the same XOR-driver structure repeated 3 times, but with a different delay each time.

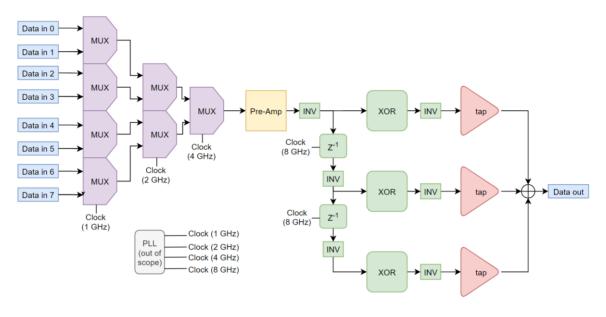


Figure 12. Detailed block diagram of the transmitter

1.3. <u>State of the art of the technology used or applied in this thesis:</u>

Every year bigger data transfer rates are needed by the industry. The trend is to go from parallel to serial (examples: "Parallel IDE" was replaced by "SATA", and "PCI (parallel)" was replaced by "PCI Express (serial)")^[2].

In this thesis we focused on a processor-to-memory interface, but high-speed serial links can be applied to a lot of systems, including processor-to-peripheral, processor-to-processor, storage, networks, etc.

For chip-to-chip serial links communication exist some standards, including Aurora^[3] or Interlaken^[4], which include electrical specifications of transmitter and receiver circuits. For example, Interlaken includes CEI-6G or CEI-11G^[5], and future work improving this project could satisfy one of them.

The most used technology to achieve fast speed is Current Mode Logic, which focuses on current steering through resistors instead of short-circuiting the output to ground or power supply. We used differential signalling because it is easier to implement and is more robust





to interferences than single ended signalling, at the cost of more transmission lines and input/output pins^[1].

Nowadays high-speed serial links are in the 10+ Gbps range, using modern equalization and clock and data recovery techniques. These equalization techniques include a FIR filter at the transmitter, and we implemented it. The rest of techniques are beyond the scope of this thesis.

Characteristic	Symbol	Range		Unit	Notes		
Characteristic	Symbol	Min	Max	Unit	NOLES		
Differential output voltage	V _{DIFF}	800	1600	mV	Peak-to-peak differential		
Rise/fall time	TM _{RF}	30		ps	At driver output		
Deterministic jitter	J _D		0.17	UI			
Total jitter	J _T		0.35	UI			
Output skew	SO		15	ps	Skew at a transmitter output between the two signals comprising a differential pair		
Multiple output skew	S _{MO}		1000	ps	Skew at the transmitter output between lanes of a multi-lane channel		
Unit interval	UI	320	320	ps	+/- 100 ppm		

Table 6-3: Transmitter AC Timing Specifications - 3.125 Gbps Baud Rate

Note: AC coupling is required to guarantee interoperability between vendors.

Table 1. Aurora Transmitter Specifications^[3]

Characteristic	Symbol	Condition	MIN.	TYP.	MAX.	UNIT
Baud Rate	T_Baud	See 6.4.1.2	4.976		6.375	Gsym/s
Output Differential voltage (into floating load Rload=100Ω)	T_Vdiff	See 6.4.1.3	400		750	mVppd
Differential Resistance	T_Rd	See 6.4.1.5	80	100	120	Ω
Recommended output rise and fall times (20% to 80%)	T_tr, T_tf	See 6.4.1.4	30			ps
Differential Output Return Loss (100MHz to 0.75*T_Baud)	T 60022	See 6.4.1.5			-8	dB
Differential Output Return Loss (0.75*T_Baud to T_Baud)	T_SDD22	See 0.4.1.5				
Common Mode Return Loss (100MHz to 0.75 *T_Baud)	T_SCC22	See 6.4.1.5			-6	dB
Transmitter Common Mode Noise	T_Ncm				5% of T_Vdiff	mVppd

Table 6-1. CEI-6G-SR Transmitter Output Electrical Specifications

Table 2. CEI-6G Transmitter Specifications^[5]



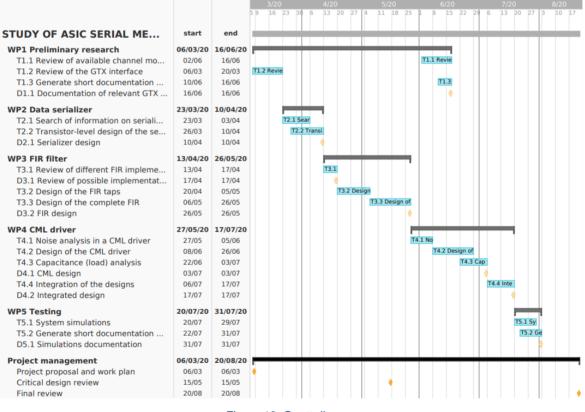


1.4. Milestones and Gantt diagram

1.4.1. Milestones

- 1. Research about GTX interface and channel model
- 2. Serializer design
- 3. Review of possible FIR implementations
- 4. FIR design
- 5. Driver design
- 6. Integration
- 7. Testing

1.4.2. Gantt diagram





1.4.3. Deviations from the initial plan and incidences

Due to the COVID-19 global pandemic, in march 2020 the emergency state was declared in Spain. The university had to close, forbidding the presential work, effectively blocking the access to the computers used to develop this project. Since the main CAD software used was Cadence, and it cannot be installed without an expensive license, remote





connection had to be established to continue with this thesis, and several days were lost at the beginning of the schedule for this reason.

Technical difficulties have been found when trying to install and use software for the channel model acquisition, heavily affecting the first work package.

The main modifications are delays in the early tasks and milestones, but the thesis has been successfully finished in time.



2. Parts of the transmitter circuit

All simulations shown in this document will be single ended for simplicity

2.1. Serializer

As stated before, this block converts 8 signals at 1 Gbps to 1 signal at 8 Gbps. It consists of multiplexers connected forming 3 layers of 4, 2, and 1 multiplexer. Keep in mind that each signal is differential.

2.1.1. Multiplexer

As the serializer is made by multiplexers, we need to understand how it works.

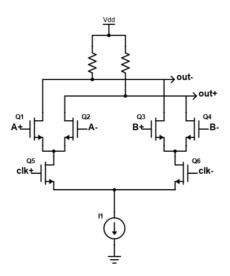


Figure 14. Multiplexer schematic

When the clock signal is high (clk+ high, Q5 ON, and clk- low, Q6 OFF) the A data will be copied to the output using the resistors. When the clock switches (clk+ low, Q5 OFF, and clk- high, Q6 ON), the B data will be copied to the output.

Note that figure 15 is simplified, considering single-ended signals. In the real schematic, each signal will have its complementary signal.

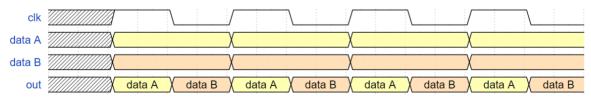


Figure 15. Multiplexer wave diagram

Using the block diagram from figure 12, with a different clock for each multiplexer stage, the signal is correctly serialized. The clock's frequency must be the signal data rate at the





input of the multiplexer, so for the first stage (of 4 multiplexers) the clock signal is 1 GHz, for the second stage (2 multiplexers) is 2 GHz and the third stage (1 multiplexer) is 4 GHz.

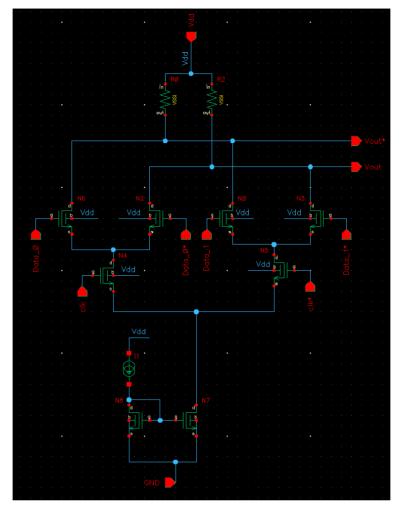
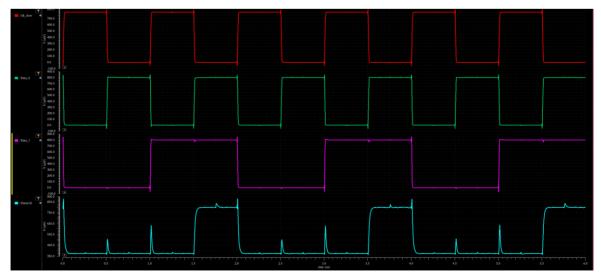


Figure 16. Multiplexer Cadence implementation



Implementing this design in cadence as in figure 17, we can show real simulations:

Figure 17. Multiplexer simulation





In figure 17:

- Red: clock
- Green: A signal
- Pink: B signal
- Blue: output signal

When the clock signal is high, the signal A is copied to the output, and when the clock signal is low, the signal B is copied to the output. Some glitches appear in the output due to the clock transistor's transitions.

The serializer is completed (figure 18) by using 7 multiplexers as shown in the block diagram in figure 12.

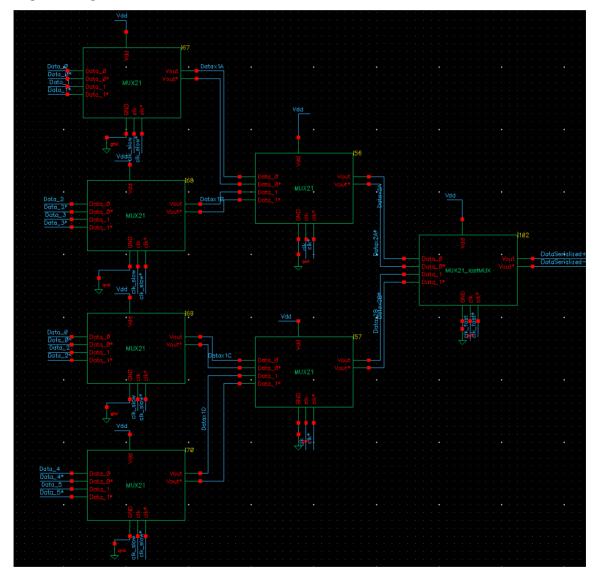


Figure 18. Serializer Cadence implementation



2.2. Pre-Amplifier

In order to have enough voltage difference between the differential signals we have to use an amplifier after the serializer, before the filter. Also, this block reduces the glitches appeared in the input signal due to multiplexer's clock transitions, because this block is asynchronous. The schematic is shown on figure 19.

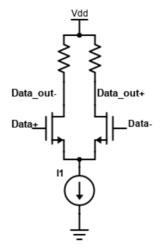


Figure 19. Pre-Amplifier schematic

The circuit is a simple differential CML inverter. The amplification is achieved using a bigger current than in the multiplexers (assuming the same resistors). Cadence implementation in Figure 20.

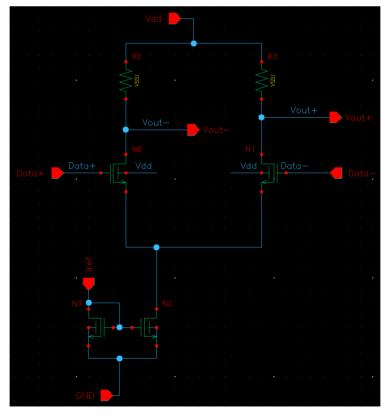


Figure 20. Pre-amplifier Cadence implementation





In figure 21 we can see the effects of this block: amplification, but also glitches attenuation.

The high logic level is the same in both cases, 800 mV (Vdd), but the low logic level is different. In the first signal it is 230 mV, in the second is 170 mV. It may not seem much amplification, but when process variations were applied, this extra voltage margin was needed.

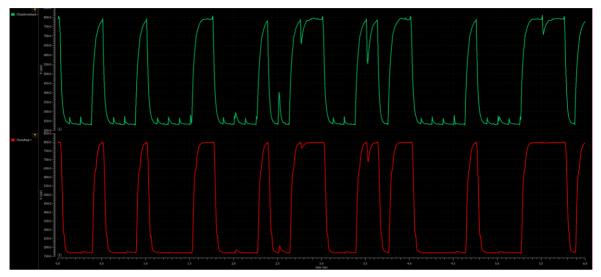


Figure 21. Pre-amplifier simulation

2.3. FIR filter

These next components are needed in order to have a FIR (Finite Impulse Response) filter: differential inverter for signal quality, a delay block to separate the coefficients and a XOR block to control the coefficient's sign.

2.3.1. Differential inverter

In order to reset the high logic value to Vdd and the low logic value to GND, we needed a circuit that short-circuits the output to either Vdd or GND. In addition, we needed a differential circuit to avoid mismatches in the output signals. We used the next circuit because it fitted the requirements:

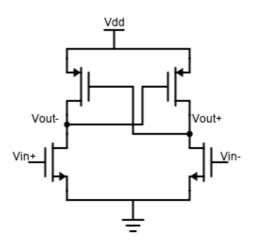


Figure 22. Differential inverter schematic





When an input is high, it lowers the value of the complementary output and forces the other output to be high. When the input is low, it does the opposite thing, resulting in a differential inverter, because both inputs cannot be the same.

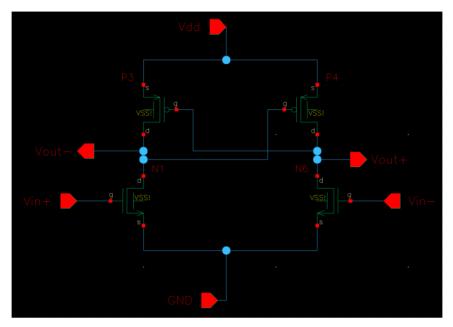


Figure 23. Differential inverter Cadence implementation

In figure 24 we can see the correct behaviour of the block: the signal gets a voltage range of almost 0 V to 800 mV (Vdd) and it gets cleaner.

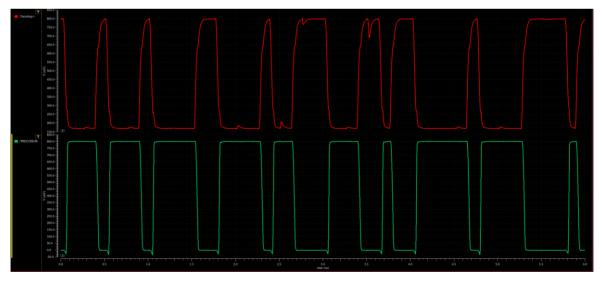


Figure 24. Differential inverter simulation





2.3.2. Delay (Z⁻¹)

This block is a synchronous circuit. It delays 1 clock period the input signal, in our case 125 ps (for a clock frequency of 8 GHz). It is formed by cascading 2 D-latch. It works with 2 cycles, one when the clock signal is low, and another one when the clock signal is high.

At the first latch: when the clock is low, the input signal is copied to the middle node. When the clock gets high, the signal is fixed in the middle node.

At the second latch: when the clock is high, the middle node signal is copied to the output. When the clock is low, the signal gets fixed in the output node. This makes a rising edge flip flop.

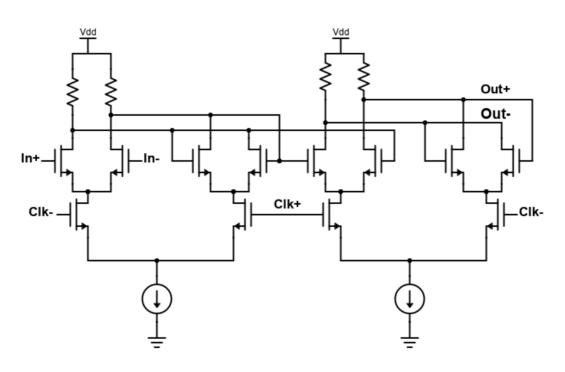


Figure 25. Delay schematic

Implementation of this design using Cadence in figure 26.





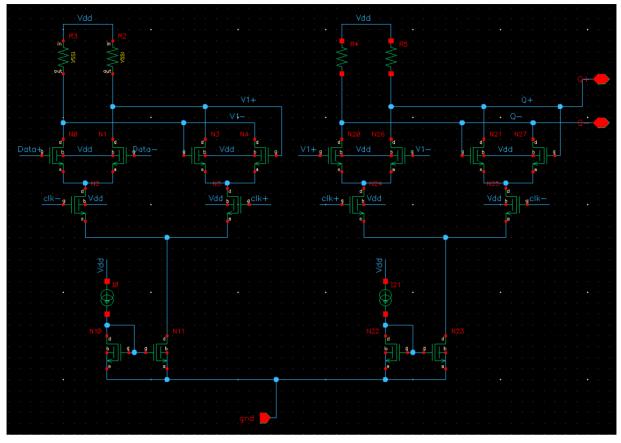


Figure 26. Delay Cadence implementation

This delay block does not give a clean signal in the output, so another differential inverter is implemented after it. We can see the 3 output signals in the simulation in figure 27.

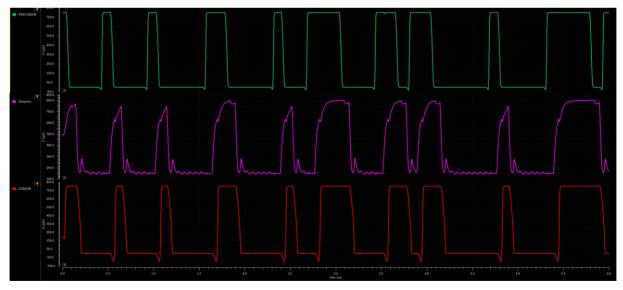


Figure 27. Delay simulation

In figure 27:

- Green: Before the delay
- Pink: After the delay, before the inverter
- Red: After the inverter



ecos BCN

2.3.3. XOR

The XOR is only used to control the sign of the current to be added in each driver. One input will be the data stream and the other will be a control signal. This block is designed to change the signal if the control signal is low, and maintain it if the control signal is high.

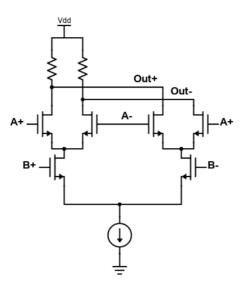


Figure 28. XOR schematic

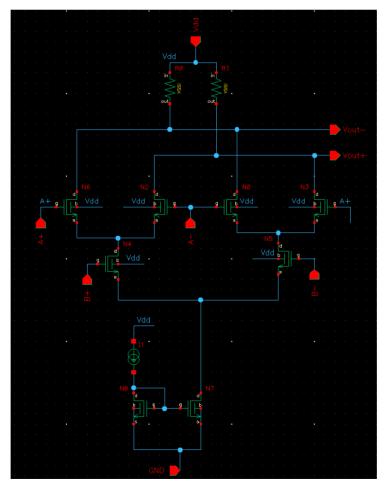


Figure 29. XOR Cadence implementation



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A positive coefficient example is shown in figure 30 and a negative coefficient example is shown in figure 31:

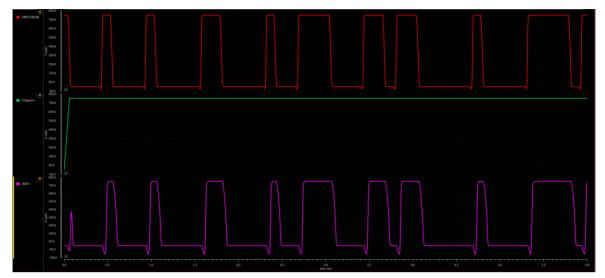


Figure 30. XOR simulation: positive coefficient

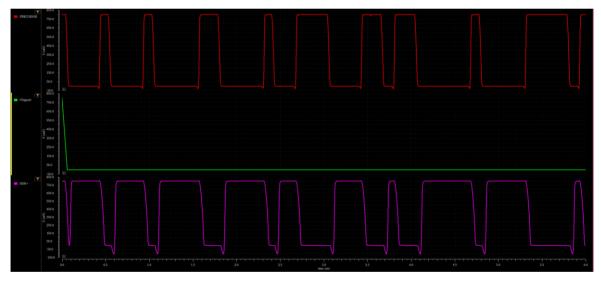


Figure 31. XOR simulation: negative coefficient

In figures 30 and 31:

- Red: before the XOR
- Gren: control signal
- Pink: after the XOR





2.3.4. Driver

The last step is to send the data through the channel. In our system there are 3 taps in parallel, so all of them will draw current from the same output resistors of 50 Ω and the channel. This resistance value is chosen to match the transmission line characteristic impedance at the output. The FIR filter coefficient of each tap is implemented using the current source of the tail node. If the coefficient is "1", the reference current must be 12 uA. Using 5 bits for the current source, we can use 32 possible coefficients for each tap. This block is the most consuming one by far.

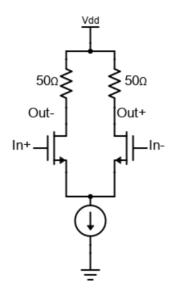


Figure 32. Driver schematic

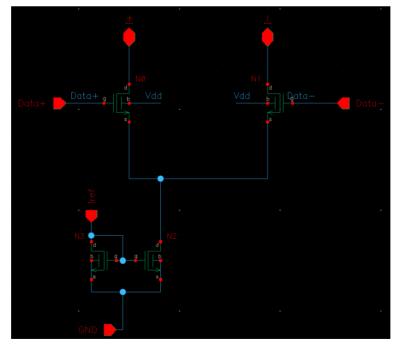


Figure 33. Driver Cadence implementation



telecos BCN

As we can see in figure 34, the driver sends the signal correctly:

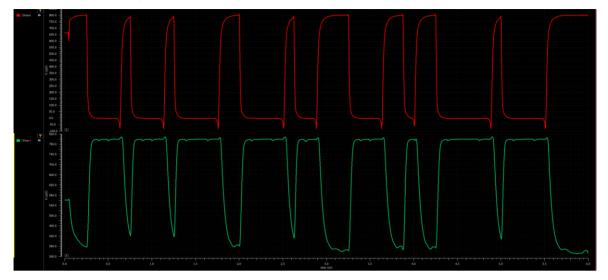


Figure 34. Driver simulation



3. <u>Methodology / project development:</u>

The main software used to design this system is Cadence Virtuoso, and Spectre is used for simulations. The research of related papers was made using specialized websites like IEEE Xplore^[6] or Research Gate^[7], and a lot of information was found in the project this system is based on^[10], as well on the official standards documentation or the manufacturer's documentation.

Each block was designed independently in Cadence Virtuoso, and then implemented step by step in the final schematic. Once everything was working in normal simulations, Monte Carlo simulations were used in order to find possible errors, and were solved one by one.

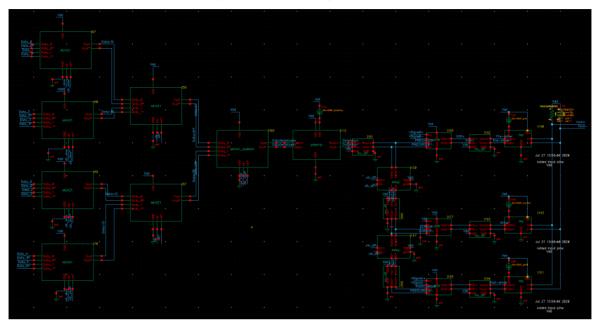
With the number of the failed Monte Carlo simulation and the seed for the pseudo-random generation, it was easy to get information about all the relevant waveforms and to check if the problem was solved. The method used was to follow the signal through all the blocks and detecting where the failure happened.

Some of the problems just needed more current in a specific block in order to be solved, but others required adjusting transistor widths to get a better common mode voltage in a specific node.





4. <u>Results</u>



The final Cadence Virtuoso design is the following:

Figure 35. Full system schematic

The final system has been analysed with Monte Carlo simulations (200 points) to take into account process variations. Testing a sequence of 48 bits with bit-rate of 8 Gbps we achieved a nominal eye diagram opening of 398 mVpp (differential) when the output was loaded with a 100 Ω differential resistance (simulating the channel effect) and a 440 fF capacitor (simulating the output pad of the system).

The FIR coefficients for these measurements are set to [0, 1, 0] (no filtering). This was chosen for testing because no channel is measured in this setup, so there is no channel to equalize. Applying non zero coefficients for pre-cursor and post-cursor would distort the signal





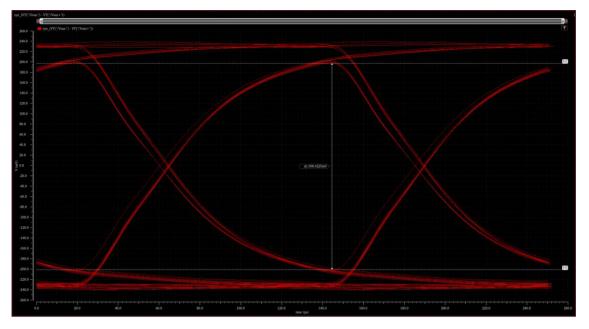
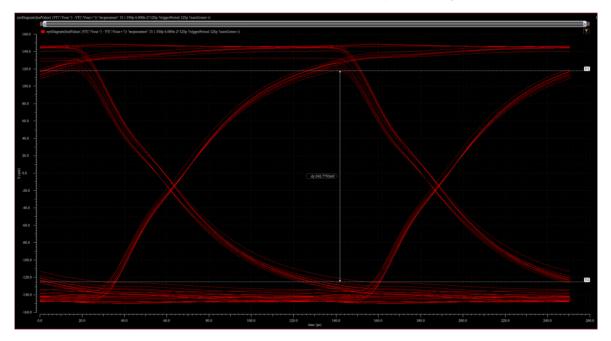


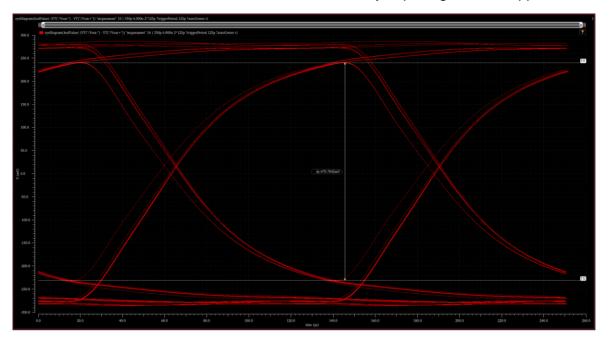
Figure 36. Nominal eye diagram at the output of the transmitter



The worst result of the Monte Carlo simulations was an eye opening of 242 mVpp:

Figure 37. Worst case eye diagram at the output of the transmitter





The best result of the Monte Carlo simulations was an eye opening of 470 mVpp:

Figure 38. Best case eye diagram at the output of the transmitter

We achieved the 8 Gbps with an eye opening of 398 mV and Monte Carlo variations do not compromise the correct functioning of the system. However, the MC worst case has only 242 mV of eye opening.

Comparing these numbers with the CEI-6G specifications from Table 2, we do not meet that standard. CEI-6G needs between 400 mV and 750 mV, and this system's output differential voltage can be between 242 mV and 470 mV.

Comparing these numbers with Aurora specifications from Table 3, we do not meet that standard either. Aurora needs between 800 mV and 1600 mV. We would need an extra 558 mV of differential output voltage in order to fit in Aurora.

We have to take into account that neither CEI-6G or Aurora are meant for 8 Gbps. Aurora is designed to work at 1.25 - 3.125 Gbps^[3], being the maximum less than half the bit-rate of our system. CEI-6G is closer, with a maximum bit-rate of 6.375 Gbps.

At the output node we have a capacitance of 1.7 pF if we add the pad to the parasitic capacitances of the transistors.

The FIR filter coefficients can be adjusted by manipulating the current sources of the 3 drivers. If the coefficient must be negative, you can use the signal on the XOR block to do so.

The system needs 4 different clock frequencies: 1 GHz, 2 GHz and 4 GHz for the serializer, and an 8 GHz clock for the delay block at the filter.

The transmitter blocks receive reference currents of 5uA, and each driver's tap needs a 5-bit reference current up to 12 uA in order for the FIR filter to work properly. The total power consumption is 18.5 mW. Details in the next table:



Block	Consumption (mW)
6 x Multiplexer	0.202
Last Multiplexer	0.026
Pre-Amplifier	0.072
9 x Differential Inverter	0.232
Delay	0.146
XOR	0.171
Driver	17.7
Total	18.545

Table 3. Power consumption

5. <u>Budget</u>

As there is no prototype in this project, the costs are the engineer's work and the software licenses used, mainly.

The project started on 14th February and ended to 14th August, resulting in approximately 127 work days. Assuming 4h per day (508 h) and a salary of $9 \notin$ h we get 4572 \notin .

The Cadence license should be added too. Cadence is not revealing their prices for their products, and it is not possible to know the cost of this license. However, we used an academic Cadence license and these prices are known.

The software used needs every year 600€ for "software only membership europractice" and 1890€ for "Cadence IC package (1-5 lic)". Since we used the software during 6 months, we will consider half the price.

Engineer work	4572€
Software	1245€
Total	5772€

Table 4.	Budget
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6. <u>Conclusions and future development:</u>

Comparing the results with the CEI-6G (4.9 Gbps - 6.4 Gbps) or CEI-11G (9.9 Gbps – 11.2 Gbps) specifications, we do not satisfy any of them. Our data rate (8 Gbps) is in the middle of both standards and we cannot compare exactly, but our system could be improved. Aurora, in the other hand, differ a lot more in the bit-rate specifications, so CEI-6G/CEI-11G seem to be a better option.

For future development we could improve the vertical eye opening to meet one of these standards. Now we have a minimum opening of 242 mV and a maximum of 470 mV, meanwhile the CEI-6G standard has a minimum opening of 400 mV and maximum of 750 mV.

The rise and fall times should also be faster. This project achieved 50 ps of rise and fall times (20% to 80%), and the CEI-6G recommends a bit more than 30 ps. The main problem in order to satisfy this requirement is the output capacitance, which limits the maximum frequency of the output signal. A more complex digital FIR filter design could lower the driver transistor's width, and therefore the output capacitance associated with them (80% of the total output capacitance is related to the transistor capacitances and a 20% to the pad).





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Glossary

- TX: Transmitter
- **RX:** Receiver
- FIR: Finite Impulse Response
- CTLE: Continuous time linear equalizer
- DFE: Decision feedback equalizer
- UI: Unit Interval
- ISI: Inter Symbol Interference
- ASIC: Application-Specific Integrated Circuit
- FPGA: Field Programmable Gate Array
- DDR3: Double Data Rate Type 3
- RAM: Random Access Memory
- CML: Current Mode Logic
- XOR: Exclusive OR gate
- Clk: Clock
- COVID-19: Coronavirus disease of 2019
- CAD: Computer Aided Design
- IDE: Integrated Development Environment
- SATA: Serial Advanced Technology Attachment
- PCI: Peripheral Component Interconnect
- CEI: Common Electrical I/O
- IEEE: Institute of Electrical and Electronics Engineers