

Parte II

ANEXOS

ANEXOS

A. Código de OpenFOAM

a. blockMeshDict

```

/*----- C++ -----*\
|=====|
|  \ \ /  /  F i e l d      | OpenFOAM: The Open Source CFD Toolbox
|  \ \ /  /  O p e r a t i o n | Version: 2.4.0
|  \ \ /  /  A n d             | Web: www.OpenFOAM.org
|  \ \ /  /  M a n i p u l a t i o n |
\*-----*\

FoamFile
{
    version      2.0;
    format       ascii;
    class        dictionary;
    object       blockMeshDict;
}
// *****

//*****declaracion Grading*****

#include "include/GradingConditions"
cornerCalculated_Grading #calc "1.00000000001/$BL_Corner_Grading";

//*****declaracion variables geometricas principales*****

#include "include/GeometricConditions"

Pi 3.141592654;
DgToRad #calc "$Pi/180";

//*****declaración de distancias dependientes*****
B #calc "$lon-$R-$C*cos($alpha*$DgToRad)";
Fd #calc "10*$L";
Bd #calc "20*$L";
Ud #calc "8*$L";

//COTAS HORIZONTALES*****
x13 #calc "$CapL*(1-sin($alpha*$DgToRad))";
Ax #calc "$Fd-$CapL";
Bx #calc "$Fd+$R-($R+$CapL)*0.707107";
Cx #calc "$Fd+$R-$R*0.707107";
Dx #calc "$Fd+$R";
Ex #calc "$Dx+$B";
EEx #calc "$Ex+$x13";
Fx #calc "$Fd+$lon";
Gx #calc "$Fx+$CapL";
Hx #calc "$Fx+$Bd";

//COTAS VERTICALES*****
y20 #calc "$CapL*(1-sin($alpha*$DgToRad))";
Ay #calc "$Dd+$R-($R+$CapL)*0.707107";
By #calc "$Dd+$R";
Cy #calc "$Dd+$R+$D";
Dy #calc "$Cy+($R+$CapL)*0.707107";
Fy #calc "$Dd-$CapL";
Gy #calc "$Dd+$L";
Hy #calc "$Cy+$R*0.707107";
Iy #calc "$Gy-$C*tan($alpha*$DgToRad)";
IIy #calc "$Iy+$y20";
Jy #calc "$By-$R*0.707107";

```

```

Ky #calc "$Iy+$CapL";
Ly #calc "$Dd+$L+$CapL";
Ey #calc "$Gy+$A";
My #calc "$Gy+$Ud";

convertToMeters 0.001;

vertices
(
  //0 1 2 3 4 5 6 7
  ($Ax $Cy $nzp)
  ($Fd $Cy $nzp)
  ($Cx $Hy $nzp)
  ($Bx $Dy $nzp)
  ($Ax $Cy $zpz)
  ($Fd $Cy $zpz)
  ($Cx $Hy $zpz)
  ($Bx $Dy $zpz)
  //8 9 10 11
  ($Dx $Ly $nzp)
  ($Dx $Gy $nzp)
  ($Dx $Ly $zpz)
  ($Dx $Gy $zpz)
  //11 12 13 14
  ($Ex $Gy $nzp)
  ($Ex $Ly $nzp)
  ($Ex $Gy $zpz)
  ($Ex $Ly $zpz)
  //16 17 18 19
  ($Fx $Iy $nzp)
  ($Fx $Ky $nzp)
  ($Fx $Iy $zpz)
  ($Fx $Ky $zpz)
  //20 21 22 23
  ($Gx $IIy $nzp)
  ($Gx $Ky $nzp)
  ($Gx $IIy $zpz)
  ($Gx $Ky $zpz)
  //24 25 26 27
  ($Hx $IIy $nzp)
  ($Hx $Ky $nzp)
  ($Hx $IIy $zpz)
  ($Hx $Ky $zpz)

  //*****28-39 plano nzp
  (0 $Cy $nzp)
  (0 $Dy $nzp)
  (0 $Ey $nzp)
  ($Bx $Ey $nzp)
  ($Dx $Ey $nzp)
  ($EEx $Ey $nzp)
  ($Fx $Ey $nzp)
  ($Fx $Ly $nzp)//35
  ($Gx $Ly $nzp)
  ($Gx $Ey $nzp)
  ($Hx $Ly $nzp)
  ($Hx $Ey $nzp)
  //***** 40-51 plano zp
  (0 $Cy $zpz)
  (0 $Dy $zpz)
  (0 $Ey $zpz)
  ($Bx $Ey $zpz)
  ($Dx $Ey $zpz)
  ($EEx $Ey $zpz)
  ($Fx $Ey $zpz)
  ($Fx $Ly $zpz)
  ($Gx $Ly $zpz)
  ($Gx $Ey $zpz)
  ($Hx $Ly $zpz)
  ($Hx $Ey $zpz)

  //***Puntos PARTE DE INFERIOR MALLA*****

```

```

//*****Plano nzp
(0 $By $nzp)//52
($Ax $By $nzp)
($Fd $By $nzp)
($Dx $Dd $nzp)
($Ex $Dd $nzp)
($Fx $Dd $nzp)//57
($Gx $Dd $nzp)
($Hx $Dd $nzp)

(0 $Ay $nzp)//60
($Bx $Ay $nzp)
($Dx $Fy $nzp)
($Ex $Fy $nzp)
($Fx $Fy $nzp)//64
($Gx $Fy $nzp)
($Hx $Fy $nzp)

(0 0 $nzp)//67
($Bx 0 $nzp)
($Dx 0 $nzp)
($Ex 0 $nzp)
($Fx 0 $nzp)//71
($Gx 0 $nzp)
($Hx 0 $nzp)

//*****Plano zp

(0 $By $zp)//74
($Ax $By $zp)
($Fd $By $zp)
($Dx $Dd $zp)
($Ex $Dd $zp)
($Fx $Dd $zp)
($Gx $Dd $zp)
($Hx $Dd $zp)

(0 $Ay $zp)//82
($Bx $Ay $zp)
($Dx $Fy $zp)
($Ex $Fy $zp)
($Fx $Fy $zp)
($Gx $Fy $zp)
($Hx $Fy $zp)

(0 0 $zp)//89
($Bx 0 $zp)
($Dx 0 $zp)
($Ex 0 $zp)
($Fx 0 $zp)//93
($Gx 0 $zp)
($Hx 0 $zp)

($Cx $Jy $nzp)
($Cx $Jy $zp)

//**modificaciones*****
//puntos de celdas superiores*****
//*****plano nzp
(0 $My $nzp)//98
($Bx $My $nzp)
($Ex $My $nzp)
($Gx $My $nzp)
($Hx $My $nzp)

(0 $My $zp)
($Bx $My $zp)
($Ex $My $zp)
($Gx $My $zp)
($Hx $My $zp)

```

```

//*****
($Dx $My $nzp)//108
($Dx $My $zp)
//*****
($Fx $My $nzp)//110
($Fx $My $zp)
);

blocks
(
//*****PARTE SUPERIOR*****
//*****capa limite superior del Ahmed y cola
hex (0 1 2 3 4 5 6 7) ($BL_CellsY $BL_CornerCells 1) simpleGrading ($BL_Grading
1 1) //0
hex (3 2 9 8 7 6 11 10) ($BL_CellsY $BL_CornerCells 1) simpleGrading ($BL_Grading
$cornerCalculated_Grading 1) //1
hex (8 9 12 13 10 11 14 15) ($BL_CellsY $BL_UpperCells 1) simpleGrading
($BL_Grading 1 1) //2
hex (13 12 16 17 15 14 18 19) ($BL_CellsY $BL_UpWakeCells 1) simpleGrading
($BL_Grading 1 1) //3

//*****bloques desde el techo a la capa límite
hex (28 0 3 29 40 4 7 41) ($frontCellsX $BL_CornerCells 1) simpleGrading
($frontGradingX 1 1) //6
hex (17 16 24 25 19 18 26 27) ($BL_CellsY $wakeCellsX 1) simpleGrading
($BL_Grading $wakeGradingX 1) //15

//*****bloques frontal y dorsal del centro del Ahmed*****
hex (52 53 0 28 74 75 4 40) ($frontCellsX $BL_FrontCells 1) simpleGrading
($frontGradingX 1 1) //16
hex (53 54 1 0 75 76 5 4) ($BL_CellsY $BL_FrontCells 1) simpleGrading ($BL_Grading
1 1) //17
//hex (57 65 20 16 79 87 22 18) ($BL_CellsY $BL_LowWakeCells 1) simpleGrading
(#calc "1/($BL_Grading)" 1 1) //18
hex (57 59 24 16 79 81 26 18) ($wakeCellsX $BL_LowWakeCells 1) simpleGrading
($wakeGradingX 1 1) //19

//*****PARTE INFERIOR*****
hex (60 61 53 52 82 83 75 74) ($frontCellsX $BL_CornerCells 1) simpleGrading
($frontGradingX 1 1) //20
hex (61 96 54 53 83 97 76 75) ($BL_CellsY $BL_CornerCells 1) simpleGrading
($BL_Grading 1 1) //21
hex (62 55 96 61 84 77 97 83) ($BL_CellsY $BL_CornerCells 1) simpleGrading
($BL_Grading $BL_Corner_Grading 1) //22
hex (64 57 55 62 86 79 77 84) ($BL_CellsY $BL_LowerCells 1) simpleGrading
($BL_Grading 1 1) //24
hex (67 68 61 60 89 90 83 82) ($frontCellsX $floorCellsY 1) simpleGrading
($frontGradingX $floorGradingY 1) //27
hex (68 69 62 61 90 91 84 83) ($BL_CornerCells $floorCellsY 1) simpleGrading
($cornerCalculated_Grading $floorGradingY 1) //28
hex (69 71 64 62 91 93 86 84) ($BL_LowerCells $floorCellsY 1) simpleGrading (1
$floorGradingY 1) //30
hex (71 73 66 64 93 95 88 86) ($wakeCellsX $floorCellsY 1) simpleGrading
($wakeGradingX $floorGradingY 1) //32

//*****CELDAS SUPERIORES MODIFICACION*****
hex (29 3 99 98 41 7 104 103) ($frontCellsX $upperCellsY 1) simpleGrading
($frontGradingX $upperGradingY 1) //33
hex (8 13 100 108 10 15 105 109) ($BL_UpperCells $upperCellsY 1) simpleGrading
(1 $upperGradingY 1) //34

hex (17 25 102 110 19 27 107 111) ($wakeCellsX $upperCellsY 1) simpleGrading
($wakeGradingX $upperGradingY 1) //36
hex (3 8 108 99 7 10 109 104) ($BL_CornerCells $upperCellsY 1) simpleGrading
($cornerCalculated_Grading $upperGradingY 1) //37

//hex (17 16 20 21 19 18 22 23) (20 20 1) simpleGrading (1 1 1) //4
//hex (21 20 24 25 23 22 26 27) (20 30 1) simpleGrading (1 1 1) //5
//hex (29 3 31 30 41 7 43 42) (30 10 1) simpleGrading (1 1 1) //7

```

```

//hex (31 3 8 32 43 7 10 44) (10 20 1) simpleGrading (1 1 1) //8
//hex (32 8 13 33 44 10 15 45) (10 20 1) simpleGrading (1 1 1) //9
//hex (33 13 20 37 45 15 22 49) (10 20 1) simpleGrading (1 1 1) //10
//hex (13 17 35 13 15 19 47 15) (20 20 1) simpleGrading (1 1 1) //11
//hex (35 17 21 36 47 19 23 48) (20 20 1) simpleGrading (1 1 1) //12
//hex (36 21 25 38 48 23 27 50) (20 30 1) simpleGrading (1 1 1) //13
//hex (34 35 36 37 46 47 48 49) (10 20 1) simpleGrading (1 1 1) //14
//hex (63 56 55 62 85 78 77 84) (20 60 1) simpleGrading (1 1 1) //23
//hex (65 58 57 64 87 80 79 86) (20 20 1) simpleGrading (1 1 1) //25
hex (64 66 59 57 86 88 81 79) ($wakeCellsX $BL_CellsY 1) simpleGrading
($wakeGradingX $BL_Grading 1) //26
//hex (69 70 63 62 91 92 85 84) (60 80 1) simpleGrading (1 1 1) //29
//hex (71 72 65 64 93 94 87 86) (20 80 1) simpleGrading (1 1 1) //31
hex (13 17 110 100 15 19 111 105) ($BL_UpWakeCells $upperCellsY 1) simpleGrading
(1 $upperGradingY 1) //35
);

edges
(
//*****Arcos Superiores del bloque 0 y 1
arc 1 2 (#calc "$Fd+$R-$R*cos(20.0*$DgToRad)" #calc "$Cy+$R*sin(20.0*$DgToRad)" $nzp)
arc 5 6 (#calc "$Fd+$R-$R*cos(20.0*$DgToRad)" #calc "$Cy+$R*sin(20.0*$DgToRad)"
$zp)
arc 0 3 (#calc "$Fd+$R-($R+$CapL)*cos(20.0*$DgToRad)" #calc
"$Cy+($R+$CapL)*sin(20.0*$DgToRad)" $nzp)
arc 4 7 (#calc "$Fd+$R-($R+$CapL)*cos(20.0*$DgToRad)" #calc
"$Cy+($R+$CapL)*sin(20.0*$DgToRad)" $zp)

arc 2 9 (#calc "$Fd+$R-$R*sin(20.0*$DgToRad)" #calc "$Dd+$D+$R+$R*0.939693" $nzp)
arc 6 11 (#calc "$Fd+$R-$R*sin(20.0*$DgToRad)" #calc
"$Dd+$D+$R+$R*cos(20.0*$DgToRad)" $zp)
arc 3 8 (#calc "$Fd+$R-($CapL+$R)*0.342020" #calc
"$Dd+$D+$R+($CapL+$R)*cos(20.0*$DgToRad)" $nzp)
arc 7 10 (#calc "$Fd+$R-($CapL+$R)*0.342020" #calc
"$Dd+$D+$R+($CapL+$R)*cos(20.0*$DgToRad)" $zp)

//*****Arcos Superiores del bloque 21 y 22

arc 54 96 (#calc "$Fd+$R-$R*cos(20.0*$DgToRad)" #calc "$Dd+$R-
$R*sin(20.0*$DgToRad)" $nzp)
arc 76 97 (#calc "$Fd+$R-$R*cos(20.0*$DgToRad)" #calc "$Dd+$R-
$R*sin(20.0*$DgToRad)" $zp)
arc 53 61 (#calc "$Fd+$R-($R+$CapL)*cos(20.0*$DgToRad)" #calc "$Dd+$R-
($R+$CapL)*sin(20.0*$DgToRad)" $nzp)
arc 75 83 (#calc "$Fd+$R-($R+$CapL)*cos(20.0*$DgToRad)" #calc "$Dd+$R-
($R+$CapL)*sin(20.0*$DgToRad)" $zp)

arc 55 96 (#calc "$Fd+$R-$R*sin(20.0*$DgToRad)" #calc "$Dd+$R-
$R*cos(20.0*$DgToRad)" $nzp)
arc 77 97 (#calc "$Fd+$R-$R*sin(20.0*$DgToRad)" #calc "$Dd+$R-
$R*cos(20.0*$DgToRad)" $zp)
arc 62 61 (#calc "$Fd+$R-($CapL+$R)*0.342020" #calc "$Dd+$R-
($CapL+$R)*cos(20.0*$DgToRad)" $nzp)
arc 84 83 (#calc "$Fd+$R-($CapL+$R)*0.342020" #calc "$Dd+$R-
($CapL+$R)*cos(20.0*$DgToRad)" $zp)

);

boundary
(
Ahmed
{
type wall;
faces
(
(1 2 6 5)
(2 9 11 6)
(9 12 14 11)
(12 16 18 14)
(16 57 79 18)
)
)
)
)

```

```

        (57 55 77 79)
        (55 96 97 77)
        (96 54 76 97)
        (54 1 5 76)
    );
}

inlet
{
    type patch;
    faces
    (
        (98 29 41 103)
        (29 28 40 41)
        (28 52 74 40)
        (52 60 82 74)
        (60 67 89 82) );
}

outlet
{
    type patch;
    faces
    (
        (25 102 107 27)//36
        (24 25 27 26)//15
        (59 24 26 81)
        (73 66 88 95)
        (66 59 81 88)
    );
}

upperWall
{
    type patch;
    faces
    (
        (99 98 103 104)
        (108 99 104 109)
        (100 108 109 105)
        (102 110 111 107)
        (100 105 111 110)
    );
}

lowerWall
{
    type wall;
    faces
    (
        (67 68 90 89)
        (68 69 91 90)
        (69 71 93 91)
        (71 73 95 93)
    );
}

frontAndBack
{
    type empty;
    faces
    (
        (98 99 3 29) (41 7 104 103)
        (29 3 0 28) (40 4 7 41)
        (28 0 53 52) (74 75 4 40)
        (52 53 61 60) (82 83 75 74)
        (60 61 68 67) (89 90 83 82)

        (99 108 8 3) (7 10 109 104)
        (3 8 9 2) (6 11 10 7)
        (0 3 2 1) (5 6 7 4)
        (0 1 54 53) (75 76 5 4)
        (53 54 96 61) (83 97 76 75)
        (61 96 55 62) (84 77 97 83)
        (61 62 69 68) (90 91 84 83)
    );
}

```

```

(108 100 13 8) (10 15 105 109)//34
(8 13 12 9) (11 14 15 10)
(55 57 64 62) (84 86 79 77)//24
(62 64 71 69) (91 93 86 84)

(110 102 25 17) (27 107 111 19)//36
(12 13 17 16) (18 19 15 14)//3
(17 25 24 16) (18 26 27 19)//15
//(16 20 65 57) (79 87 22 18)//18
(16 24 59 57) (81 26 18 79)//19
(64 66 73 71) (93 95 88 86)//32

(57 59 66 64) (86 88 81 79)//26
(100 110 17 13) (19 111 105 15)//35
    );
}
);

mergePatchPairs ( );
// ***** //

```

b. GeometricConditions

El parámetro *alpha* es el encargado de modificar el ángulo de inclinación.

```

/*-----*- C++ -*-----*\
| ===== |
| \\ / F ield | OpenFOAM: The Open Source CFD Toolbox |
| \\ / O peration | Version: 2.4.0 |
| \\ / A nd | Web: www.OpenFOAM.org |
| \\ / M anipulation | |
\*-----*/
/* Cambiar Geometría
   -Ahmed body (lon,L,D,R,C,alpha)
   -grosor de capa límite (CapL)
   -ángulo del chaflán (alpha)
   -profundidad de celda (zp y nzp)
   -Distancia ente el suelo y el Ahmed (Dd) */
lon 1044; //longitud
L 288; //altura (distancia característica)
D 88; //altura morro plano
R 100; //radio de curvatura
C 222; //longitud del chaflán
alpha 35.0; //ángulo de caída

CapL 25;//grosor de capa límite
Dd 50; //Distancia ente el suelo y el Ahmed

nzp -50;//grosor negativo de celda en el plano Z
zp 50; //grosor positivo de celda en el plano Z

A 100; //no afecta
#inputMode merge
// ***** //

```


c. GradingConditions de la malla fina

```

/*-----* C++ *-----
*\
| ===== |
| \\ / F ield | OpenFOAM: The Open Source CFD Toolbox |
| \\ / O peration | Version: 2.4.0 |
| \\ / A nd | Web: www.OpenFOAM.org |
| \\ / M anipulation | |
\*-----
*/
/**Cambiar numero de Celdas de cada Cara y Grading

//Version 8*****[125.300 cells]
**/

//Boundary-Layer <cells> <grading>
BL_CellsY 20; BL_Grading 0.2; //normal a la capa límite
BL_CornerCells 20; BL_Corner_Grading 1; //celdas en las esquinas
BL_UpperCells 150; //celdas perpendiculares a la BL del techo del ahmed
BL_LowerCells250; //celdas perpendiculares a la BL de la base del ahmed
BL_FrontCells 20; //celdas verticales en el morro plano del ahmed
BL_LowWakeCells 90; //celdas perpendiculares a la BL en la cola (plano
vertical)
BL_UpWakeCells 70; //celdas perpendiculares a la BL en la cola (plano
inclinado)

//distances Ahmed-boundaries <cells> <grading>
frontCellsX 1; frontGradingX 1; //celdas horizontales desde el muro
frontal hasta el ahmed
wakeCellsX 1; wakeGradingX 1; //celdas horizontales del ahmed hasta la
salida
upperCellsY 1; upperGradingY 1; //celdas verticales entre el ahmed y el
muro superior
floorCellsY 1; floorGradingY 1; //celdas verticales entre el ahmed y el suelo

#inputMode merge

// ***** //

```

d. GradingConditions de la malla gruesa

```

/*-----* C++ *-----*\
|=====|
|  \ \ /  /  F i e l d      | OpenFOAM: The Open Source CFD Toolbox
|  \ \ /  /  O peration    | Version: 2.4.0
|  \ \ /  /  A n d         | Web: www.OpenFOAM.org
|  \ \ /  /  M anipulation |
|-----*-----*\
/**Cambiar numero de Celdas de cada Cara y Grading

//5*****[27.250 cells]
/**/
    BL_CellsY 5; BL_Grading 1; //normal a la capa límite

    BL_CornerCells 20; BL_Corner_Grading 1; //esquinas capa límite
    BL_UpperCells 100; //
    BL_LowerCells 200;

    BL_FrontCells 20;
    BL_LowWakeCells 30;
    BL_UpWakeCells 30;

    frontCellsX 50; frontGradingX 0.03; //
    wakeCellsX 150; wakeGradingX 20;
    upperCellsY 40; upperGradingY 50;
    floorCellsY 5; floorGradingY 1;

#inputMode merge
// ***** //

```

e. FunctionObjects en ControlDict

Se ha implementado una modificación del código para poder extraer las fuerzas de sustentación y resistencia aerodinámicas, así como sus coeficientes.

```

/*-----* C++ *-----*\
|=====|
|  \ \ /  /  F i e l d      | OpenFOAM: The Open Source CFD Toolbox
|  \ \ /  /  O peration    | Version: 3.0.0
|  \ \ /  /  A n d         | Web: www.OpenFOAM.org
|  \ \ /  /  M anipulation |
|-----*-----*\
FoamFile
{
    version      2.0;
    format       ascii;
    class        dictionary;
    location     "system";
    object       controlDict;
}
// ***** //
#include "include/initialConditions"

application    pimpleFoam;

startFrom      latestTime;

startTime      0;

stopAt         endTime;

endTime        6;

```

```

deltaT          1.5e-05;

writeControl    timeStep;

writeInterval   1500;

purgewrite     0;

writeFormat     ascii;

writePrecision  6;

writeCompression off;

timeFormat     general;

timePrecision   6;

runTimeModifiable true;

functions
(
forceCoeffs1
{
    type          forceCoeffs;                // Report coefficient
of forces
    functionObjectLibs ( "libforces.so" );
    outputControl timeStep;
    outputInterval 100;                       // iteration at which
output will be reported
    log           yes;                        //true; //yes
    patches ( Ahmed );                       // All patches to
compute forces on
    pName        p;
    UName        U;
    // Optional writing of force volume fields
    writeFields  yes;
    // Indicates incompressible
    rhoName rhoInf;
    // Redundant for incompressible
    rhoInf      $rhoFlow;                    // is the free stream density.
    liftDir     ( 0. 1 0 );                  // lift direction
    dragDir     ( 1 0. 0 );                  // drag direction
    // Axle midpoint on ground
    CofR        (3.402 0.194 0);            // center of rotation
    pitchAxis   ( 0 0 1 );                  // pitch axis
    magUInf     $flowUinf;                  // inflow velocity
    // Wheelbase length
    lRef        1.044;                       // Length
    // Estimated Frontal Area
    Aref        0.0288;
}

forces
{
    type forces;
    functionObjectLibs ( "libforces.so" );
    outputControl timeStep;
    outputInterval 100;                      // iteration at which output will be reported
    // Optional writing of force volume fields
    writeFields  yes;

    patches ( Ahmed );                      // All patches to compute forces on
    pName        p;
    UName        U;
    log          true;
    rhoName rhoInf;                          // Indicates incompressible
    rhoInf      $rhoFlow;                    // is the free stream density.// Redundant for
incompressible
    CofR        ( 3.402 0.194 0 );          // center of rotation

```

```

}
);
// ***** //

```

f. Script para monitorizar residuales de Ux y Uy

```

#!/bin/bash

gnuplot -persist > /dev/null 2>&1 << EOF
set logscale y
set title "Residuals"
set ylabel 'Residuals'
set xlabel 'Iteration'
plot "< cat log2_10cores | grep Uy | cut -d' ' -f9 | tr -d ',' title 'Uy' with lines ,
"< cat log2_10cores | grep Ux | cut -d' ' -f9 | tr -d ',' title 'Ux' with lines

EOF

```

g. Script Allresults

Su función es la de generar un sumario de datos específicos tras la simulación así como graficar y guardar imágenes de los residuales, el yPlus, los coeficientes y las fuerzas.

```

#!/bin/sh
cd ${0%/*} || exit 1 # Run from this directory

# Source tutorial run functions
. $WM_PROJECT_DIR/bin/tools/RunFunctions
. /opt/openfoam30/etc/bashrc
#-----
log=log
coeffs=0/forceCoeffs.dat

reconstructPar -newTimes
yPlus -newTimes
foamLog $log

#-----
echo "-----"

#simTime VS computationTime
tail -40 log | grep -w 'Time' | echo "1st log Time:" $(cut -d' ' -f3) && tail -30 log |
grep -w 'ClockTime' | echo "1st log Computation time:" $(cut -d' ' -f8)

echo "-----"
#simTime VS computationTime
tail -40 $log | grep -w 'Time' | echo "Total sim Time:" $(cut -d' ' -f3) && tail -30 $log
| grep -w 'ClockTime' | echo "Computation time:" $(cut -d' ' -f8)

echo "-----"
#deltaT
cat system/controlDict | grep 'deltaT' | cut -d';' -f1

#sacar la media de la segunda columna ($2)
echo "CoMax medio:" $(awk '{ total += $2 } END { print total/NR }' logs/CourantMax_0)

echo "-----"
#sacar columna de yPlus medio al final
echo "last yPlus avg:" $(patchAverage -latestTime yPlus Ahmed | grep 'Average' | cut -d'
' -f12)

#sacar columna de yPlus medio en cada tiempo
echo "yPlus mean:" $(patchAverage yPlus Ahmed | grep 'Average' | cut -d' ' -f12 | awk '{
total += $1 } END { print total/NR }')
echo "-----"

```

```
tail -309 postProcessing/forceCoeffs1/$coeffs > postProcessing/forceCoeffs1/lastCoeffs

#CDmean
echo "CD mean:" $(awk '{ total += $3 } END { print total/NR }'
postProcessing/forceCoeffs1/lastCoeffs)

#CLmean
echo "CL mean:" $(awk '{ total += $4 } END { print total/NR }'
postProcessing/forceCoeffs1/lastCoeffs)

echo "-----"
./plot_forces.py

tail -300 forces.txt > lastForces
echo "Drag force:" $(awk '{ total += $3 } END { print total/NR }' lastForces)

echo "Lift force:" $(awk '{ total += $2 } END { print total/NR }' lastForces)

patchAverage yPlus Ahmed | grep -w 'Time' | cut -d' ' -f3 |tail -n +2 >
postProcessing/times && patchAverage yPlus Ahmed | grep -w 'Average' | cut -d' ' -f12 >
postProcessing/yPlusValues && paste postProcessing/times postProcessing/yPlusValues >
postProcessing/yPlusVstime && rm postProcessing/times postProcessing/yPlusValues &&
gnuplot plotYplus

gnuplot Residuals.gnu
gnuplot plotCD

# ----- end-of-file
```

B. Mallas empleadas

a. Malla fina para flujo turbulento (v.3)

Número total de celdas: 125.300

```
//*****[125300 cells]
/**/
    BL_CellsY 20; BL_Grading 0.2; //normal a la capa límite

    BL_CornerCells 20; BL_Corner_Grading 1; //esquinas redondeadas
capa límite
    BL_UpperCells 150; //techo del ahmed capa límite
    BL_LowerCells 250; //suelo del ahmed capa límite

    BL_FrontCells 20; //morro plano capa limite
//divisiones perpendiculares a la BL en la cola
    BL_LowWakeCells 90;
    BL_UpWakeCells 70;

    frontCellsX 100; frontGradingX 0.03; //
    wakeCellsX 350; wakeGradingX 60;
    upperCellsY 80; upperGradingY 50;
    floorCellsY 10; floorGradingY 1;
```

b. Malla fina para flujo Laminar (v.3)

Número total de celdas: 27.500

- GradingConditions:

```
//*****[27.250 cells]
/*
    BL_CellsY 5; BL_Grading 1; //normal a la capa límite

    BL_CornerCells 20; BL_Corner_Grading 1; //esquinas capa
límite
    BL_UpperCells 100; //
    BL_LowerCells 200;

    BL_FrontCells 20;
    BL_LowWakeCells 30;
    BL_UpWakeCells 30;

    frontCellsX 50; frontGradingX 0.03; //
    wakeCellsX 150; wakeGradingX 20;
    upperCellsY 40; upperGradingY 50;
    floorCellsY 5; floorGradingY 1;
*/
```