

Filtering and Thresholding the Analytic Signal Envelope in order to improve Peak and Spike Noise Reduction in EEG Signals

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ABSTRACT

To remove peak and spike artifacts in biological time series has represented a hard challenging in the last decades. Several methods have been implemented mainly based on adaptive filtering in order to solve this problem. This work presents an algorithm for removing peak and spike artifacts based on a threshold built on the analytic signal envelope. The algorithm was tested on simulated and real EEG signals that contain peak and spike artifacts with random amplitude and frequency occurrence. The performance of the filter was compared with commonly used adaptive filters. Three indexes were used for testing the performance of the filters: Correlation coefficient (ρ), mean of coherence function (C) and rate of absolute error (RAE). All these indexes were calculated between filtered signal and original signal without noise. It was found that the new proposed filter was able to reduce the amplitude of peak and spike artifacts with $\rho > 0.85$, $C > 0.8$, $RAE < 0.5$. These values were significantly better than the performance of LMS adaptive filter ($\rho < 0.85$, $C < 0.6$, and $RAE > 1$).

Keywords: Biomedical signal processing, electroencephalography, digital filters.

1. Introduction

Electroencephalographic (EEG) signal is very susceptible to a variety of large signal contamination such as power line noise, biological or electrode artifacts. As these artifacts can be associated to cerebral activity they should be removed by filtering before further signal analysis. However, traditional methods, such as band-pass filter, are not adequate if the frequency band of the contaminant signal is within the band of the true signal, for example the electromyographic signal and the power line noise. There exist other kinds of artifacts that need different approaches to be removed, for example, certain peak and spike noise, heart electrical activity present throughout the body [1], short-time high-amplitude events in the recorded EEG for the evaluation of epileptic seizures that mask the quasi-periodic structure of the seizures [2]. The most commonly used approaches for these problems are filters mainly based on adaptive algorithms with linear and nonlinear structures [3, 4] or eigenvalue decomposition [5]. Furthermore, eye blinks and movements of the eye balls produce electrical activity along the scalp that interferes with the EEG. In order to remove ocular artifacts from EEG, many regression-based techniques have been proposed [6-11]. They require calibration trials in order to estimate the electrooculogram (EOG) component from each one of the EEG channels and then they remove it by subtraction. Independent component analysis (ICA) represents an efficient way [12, 13] to perform EOG signal separation from the EEG signals. Several methods for dealing with ocular artifacts in the EEG were reviewed by Croft *et al.* [14], focusing on the relative merits of a variety of EOG correction procedures. A noise cancellation method based on adaptive filtering was implemented by He *et al.* [15] with the aim of removing ocular artifacts from on-line EEG without calibration trials but using the EOG signal as reference. Furthermore, the acquisition of EEG during functional magnetic resonance imaging (fMRI) procedure is contaminated by numerous possible sources of artifacts, such as short-time and high-amplitude events for instance burst suppression, artifacts originated from the surrounding electromagnetic field, the fMRI-related gradient artifacts, and cardiac pulse interference [16]. These are induced effects due to alterations in the magnetic field gradient [17-20]. Artifacts induced in EEG recordings by electrical impedance tomography (EIT) are analogous to those generated by interictal spike-triggered fMRI during simultaneous EEG and fMRI monitoring. In order to remove EIT artifacts, Fabrizi *et al.* [21] used a bank of hardware filter (first-order passive high-pass filters and second-order passive low-pass filters) associated with a digital filter based on a single template of the EIT noise. A new methodology to reduce these artifacts was proposed by Melia *et al.* [22] where a filter based on the analytic signal envelope was designed. This filter can be applied to each single-channel recording without using any reference signal. In the present work, an improvement of the filter algorithm is presented, that consists in introducing a threshold calculated on the analytic signal envelope. The algorithm was tested using simulated and real EEG

48 signals corrupted by noise with peaks and spikes of high amplitude. Spike refers to sharp impulses of linearly rising and falling
 49 edges with a pointed peak and duration of about 80 ms. Peak refers to an isolated event with value out of the range of the signal
 50 variance.

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 52

53 2. Materials and Methods

54 2.1 The Hilbert Transform and the Analytic Signal

55

56 The Hilbert transform $\hat{x}(t)$ is a linear function of a signal $x(t)$. It is obtained from the convolution of $x(t)$ with $(\pi t)^{-1}$ [23, 24].
 57 The analytic signal $y(t)$ of a real signal $x(t)$ can be written as

58

$$y(t) = x(t) + j\hat{x}(t) = m(t) \cos(\phi(t)) + j m(t) \sin(\phi(t)) \quad (1)$$

59

where $x(t)$ can be expressed as the product of two signals

60

$$x(t) = m(t) \cos(\phi(t)) \quad (2)$$

61

62 Expression (2) shows that $x(t)$ can be modified in two different ways, by varying the amplitude $m(t)$ and/or by varying the
 63 phase $\phi(t)$. The simultaneous dual behavior of $x(t)$ in amplitude and frequency modulation suggests that changes in the signal
 64 amplitude leave its zero crossings unchanged. Therefore, the aim of this procedure is to modify the amplitude without altering
 65 the components that could cause the zero crossings on the time axis.

66

The contribution of the amplitude B_{AM}^2 and phase B_{FM}^2 of a signal to its bandwidth [24] is defined by (3-5), where $m(t)^2 =$
 67 $|y(t)|^2 = y(t) y^*(t)$ is the instantaneous power or energy density (see Appendix).

68

$$B^2 = B_{AM}^2 + B_{FM}^2 \quad (3)$$

69

where B is the total bandwidth of the signal $x(t)$

70

$$B_{AM}^2 = \frac{1}{4\pi^2} \int \left(\frac{m(t)'}{m(t)} \right)^2 m(t)^2 dt \quad (4)$$

71

$$B_{FM}^2 = \int (f_i(t) - \bar{f})^2 m(t)^2 dt \quad (5)$$

72

73 where $m(t)'$ is the derivative of the analytic signal envelope $m(t)$, $f_i(t) = \frac{1}{2\pi} \frac{d\phi(t)}{dt}$ is the instantaneous frequency function and
 74 \bar{f} is the mean frequency of the spectral density of $y(t)$.

75

The term B_{AM}^2 associated with the analytic signal amplitude contributes to the low frequencies of B and the term B_{FM}^2
 76 associated with the analytic signal phase contributes to the high frequencies of B . In this way, the expression B_{AM} determines the
 77 bandwidth with which $m(t)$ contributes to the signal $x(t)$ and thus it adjusts the bandwidth of a filter that applied to $m(t)$ removes
 78 the peaks and spikes from $x(t)$.

79

80 2.2 Description of the Filter Algorithm

81

82 The proposed algorithm consists of an analytic signal envelope filtering (ASEF) that reduces the amplitude of peaks or spikes
 83 in the EEG signals. Firstly, the envelope $m(t)$ of a signal $x(t)$ is filtered using a low-pass filter with a pass band B_{AM} , then a
 84 threshold $Th(t)$ based on the filtered envelope $m_{filt}(t)$ is defined and finally this threshold is applied to the envelope $m(t)$. This
 85 $Th(t)$ is calculated at each time sample of $m_{filt}(t)$ as

86

$$Th(t) = m_{filt}(t) + k \overline{m_{filt}} \quad (6)$$

87

88 where $\overline{m_{filt}}$ is the mean value of $m_{filt}(t)$ and k is an arbitrary constant.

89

The main steps of the proposed filter algorithm applied to a signal $x(t)$ are:

90

- 1) To calculate the analytic signal $y(t)$ of $x(t)$.

- 91 2) To calculate the envelope $m(t)$ and the instantaneous phase $\phi(t)$.
 92 3) To filter the $m(t)$ by using a FIR filter with a cut off frequency B_{AM} in order to obtain $m_{filt}(t)$.
 93 4) To preserve the samples that satisfy $m(t) < Th(t)$ in order to obtain the signal $m_{Th}(t)$ (7).
 94 5) To multiply the filtered envelope $m_{Th}(t)$ by $\cos\phi(t)$, in order to obtain the final filtered signal $x_{filt}(t)$ (8).

$$m_{Th}(t) = \begin{cases} m_{filt}(t): & \text{if } m(t) \geq Th(t) \\ m(t): & \text{if } m(t) < Th(t) \end{cases} \quad (7)$$

$$x_{filt}(t) = m_{Th}(t) \cos\phi(t) \quad (8)$$

95 This filter removes all or part of the peaks or spikes (depending on k value of $Th(t)$) in the original signal $x(t)$, preserving its
 96 frequency information.
 97
 98

99 2.3 Simulated Time Series

100 A set of simulated time series $x(t)$ of EEG signals corrupted by peak or spike noise was generated.
 101
 102

$$x(t) = s(t) + n(t) \quad (9)$$

103 where $s(t)$ represents the pure EEG signal and $n(t)$ a signal containing random events of peak or spike waveforms.

104 The signals $s(t)$ were created by using functions that generate simulated EEG data [25]. These functions create uncorrelated
 105 noise generated such that its power spectrum matches the power spectrum of human EEG. The simulated EEG was constructed
 106 by summing together a number of phase-randomized sinusoids (frequencies from 0.1 to 125 Hz and phase between 0 and 2π), the
 107 amplitude of which varied with frequency according to the power spectrum of empirical EEG data. Because this process amounts
 108 to an inverse-Fourier transform (with randomized phase) of a spectral analysis of real data, the simulated data match closely the
 109 features of empirically observed EEG data [26-27]. The mean value of $s(t)$ is $\overline{s(t)} = 0$ and the standard deviation is bounded
 110 $0.6 < \sigma_s < 1 \mu\text{V}$.
 111

112 The noise $n(t)$ was created combining peak and spike events with random amplitude and random frequency of occurrence, in
 113 order to simulate the worsts noisy case in the EEG signal. The spike events were simulated with triangle waveforms, $tri(t)$
 114

$$tri(t) = \begin{cases} \mu_{tri}(1 - |t - t_{tri}|): & \text{if } 0 \leq t \leq 2t_{tri} \\ 0: & \text{otherwise} \end{cases} \quad (10)$$

115 where μ_{tri} is a random variable that has normal distribution with expected value $\bar{\mu}_{tri} = 0$, standard deviation $20\sigma_s$, and $t_{tri} =$
 116 0.04 s. These values permitted to create triangle waveforms with negative or positive values about 20 times the maximum EEG
 117 value and with duration that simulates short-time spike EEG artifacts. Then, the signal noise $n(t)$ was built as
 118

$$n(t) = \begin{cases} tri(t - t_{n1}): & \text{if } t = t_{n1} \\ \mu_{peak}: & \text{if } t = t_{n2} \\ 0: & \text{otherwise} \end{cases} \quad (11)$$

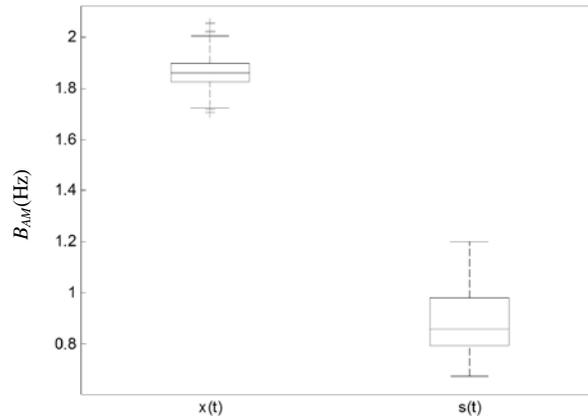
119 where μ_{peak} is a random variable that has normal distribution with expected value $\bar{\mu}_{peak} = 0$ and standard deviation $20\sigma_s$,
 120 $t_{n1} \in T_1 = \{t_{11}, t_{21}, t_{31}, \dots, t_{N1}\}$ and $t_{n2} \in T_2 = \{t_{12}, t_{22}, t_{32}, \dots, t_{N2}\}$, $\forall n = 1, 2, \dots, N$ with $N = 40$. Where t_{n1} and t_{n2}
 121 are random variables with normal distribution and expected value $\bar{t}_{n1} = 50$ s and standard deviation $\sigma_m = 50$ s. These values
 122 permitted to create noise events, with negative or positive values about 20 times the maximum EEG value, that occur between 0
 123 s to 100 s with Gaussian distribution.

124 Two sets of 1000 signals $x(t)$ were generated with a sampling frequency of 256 Hz and a length of 100 s: set EEG1, 1000
 125 signals corrupted with isolated peak and spike noise; set EEG2, 1000 signals corrupted with isolated peak and spike noise and
 126 with 20 consecutive triangle waveforms ($tri(t)$) in two randomly selected windows of 2 s along the signal. In this way, set
 127 EEG2 contains signals more contaminated than EEG1.
 128

129 2.4 Calculation of parameters B_{AM} and k of $Th(t)$

130 In order to obtain the cutoff frequency value of the low-pass filter, equation (4) was applied to each signal $s(t)$ and $x(t)$ of the
 131 set EEG2, since it represents the worst case of noise. Then, the bandwidth B_{AM} of the envelope $m(t)$ was calculated for each
 132 signal. The values of B_{AM} are shown in Fig. 1 where the mean value of B_{AM} is $\overline{B_{AM}} = 1.895 \pm 0.0514$ Hz for the signals $x(t)$ and
 133 $\overline{B_{AM}} = 0.9068 \pm 0.1068$ for the signals $s(t)$. This last value could represent the filter bandwidth value to theoretically eliminate all

134 peaks. In this way, a bandwidth of $B_{AM}=1$ Hz can be an acceptable value and it was taken into account for the present study. In
 135 the same way, the total bandwidth B was calculated from the equation (3) obtaining a mean value $\bar{B}= 57.44\pm 2.86$ Hz for $x(t)$
 136 signals and $\bar{B}= 25.19\pm 3.00$ Hz for $s(t)$ signals.
 137



138
 139 Fig.1 – Envelope bandwidth B_{AM} : signal $x(t)$ with noise ($\overline{B_{AM}}= 1.895 \pm 0.0514$) and signal $s(t)$ without noise ($\overline{B_{AM}}= 0.9068 \pm 0.1068$).
 140

141 In order to find the best value of k to calculate $Th(t)$ (6) that permits to have the best performance in peak and spike removal,
 142 the ASEF algorithm was applied to the $x(t)$ signals of the set EEG2, varying k in the $0.1 \leq k \leq 1.2$ range.

143 For each $x_{filt}(t)$ and $s(t)$ signal, the coherence function ($C_{xs}(f)$) and an index based on the rate of the absolute error (RAE)
 144 before and after filtering were applied for validation.

145 $C_{xs}(f)$ [28] is a function of the power spectral densities (P_{xx} and P_{ss}) and the cross power spectral density (P_{xs}) of $x(t)$ (or
 146 $x_{filt}(t)$) and $s(t)$.
 147

$$C_{xs}(f) = \frac{|P_{xs}(f)|^2}{P_{xx}(f)P_{ss}(f)} \quad (12)$$

148
 149 where $0 \leq C_{xs}(f) \leq 1 \forall f$. The function $C_{xs}(f)$ indicates how well the signal $x(t)$ (or $x_{filt}(t)$) corresponds to $s(t)$ at each frequency f .
 150 In this work, the index C was defined as the mean value of $C_{xs}(f)$ with respect to f .

151 The index RAE was defined as
 152

$$RAE = \frac{E[|s(t) - x_{filt}(t)|]}{E[|s(t) - x(t)|]} \quad (13)$$

153
 154 In this way, low values of RAE denote low absolute error after filtering, indicating good efficiency in the removal of peak and
 155 spike noise $n(t)$.

156 The optimum k_b value was defined as the average of those k values corresponding to the minimum RAE and the maximum C .
 157 For the set EEG2, $k_b = 0.43 \pm 0.07$ is the optimum value (as seen in Fig. 2) and this is the value of k that will be taken into account
 158 in the present study.
 159

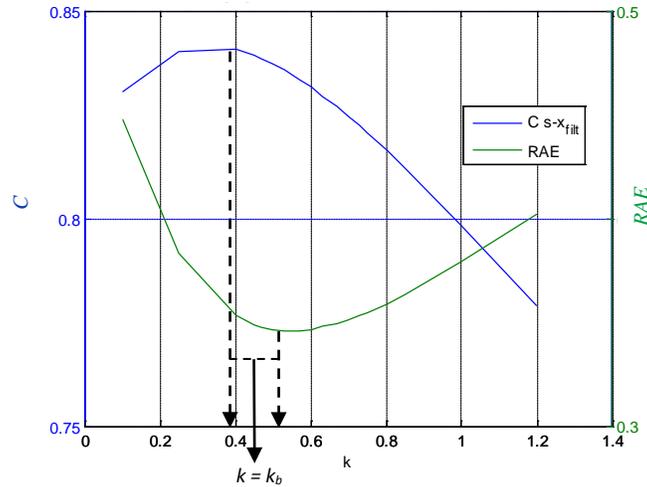


Fig.2 – Mean value of RAE and C with respect to k for all $x(t)$ signals of EEG2 set. The obtained k value is $k = k_b = 0.43$.

2.5 Performance Test

In order to test the performances of the proposed ASEF algorithm and compare it with other filters [29-31], several known filters were applied to each simulated signal $x(t)$ for obtaining a set of filtered signals $x_{filt}(t)$. These selected filters are:

- FIR (Finite Impulse Response) filter of 200th-order with a bandwidth of 0.1-30 Hz, since the calculated B value of $s(t)$ signals is $\bar{B} = 25.19 \pm 3.00$.
- LMS (Least Mean Square) adaptive filter of 500th-order with step size of 0.0001, using $s(t)$ as reference signal.
- NLMS (Normalized Least Mean Square) adaptive filter of 300th-order with step size of 0.1, no leakage and using $s(t)$ as reference signal.
- RLS (Recursive Least Square) adaptive filter of 100th-order, using $s(t)$ as reference signal.

All parameters of the adaptive filters were chosen after several tests on a subset of simulated EEG data randomly chosen, in order to provide the highest correlation coefficient (ρ) and C and the lowest RAE, to guarantee filter stability with a reasonable computational cost.

The performances of ASEF filtering were evaluated using:

- ASEF without using the threshold $Th(t)$ [22].
- ASEF using the threshold $Th(t)$ with $k=0.43$.

In order to evaluate the performance of each filter, the correlation coefficient (ρ), C and RAE were calculated between signal $x_{filt}(t)$ and $s(t)$.

2.6 Real EEG Data

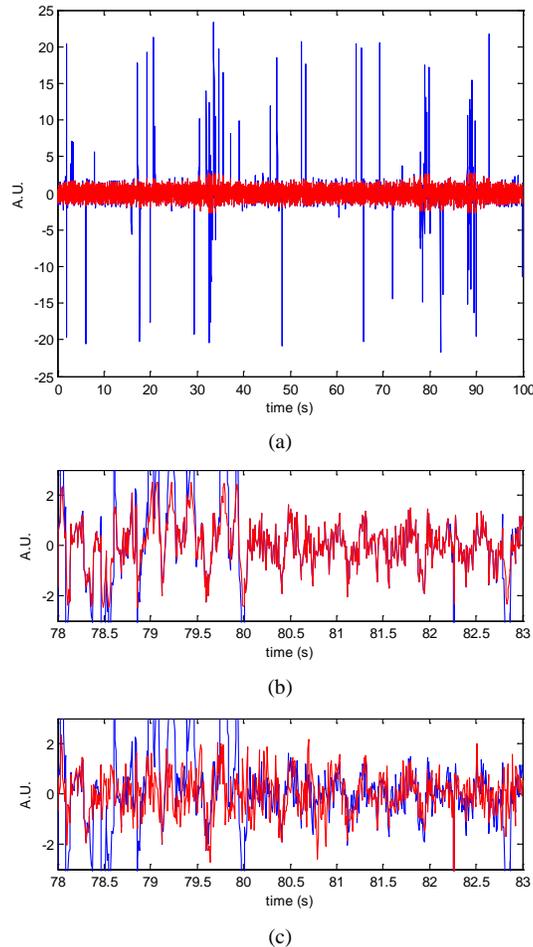
Finally, ASEF was tested on real EEG data ($s(t)$ signal). Noise signal $n(t)$ was added to each signal $s(t)$ and then the ASEF was applied to the corrupted signal $x(t)$ (9).

The recordings $s(t)$ belong to the EEG database that are available online by Andrzejak et al (2001) at the Department of Epileptology, University of Bonn (Germany) [32]. For the evaluation, two different subsets (A, B) were used, which contain surface EEG signals recorded from five healthy volunteers who were relaxed in the awaking state. Whereas the subjects had their eyes open during the recording of the EEG in subset A, the EEG signals of subset B were acquired with eyes closed. Each subset contains 100 single-channel EEG signals of 23.6 s, recorded with a sampling frequency of 173.6 Hz (4096 sample points).

3. Results

3.1 Simulated Time Series

198 The ASEF filtering reduces the amplitude of the peak and the triangular waveforms $n(t)$ without changing in a significant way
 199 the components of the pure signal $s(t)$. This effect can be observed in Fig. 3a where ASEF filtering was applied to a simulated
 200 corrupted signal $x(t)$. A segment of 5 seconds of the signal $x(t)$ and its corresponding filtered signal $x_{fil}(t)$ are shown in in Fig. 3b.
 201 In a similar way, Fig. 3c presents the same five-second segment of the $x(t)$ signal and its corresponding filtered signal $x_{fil}(t)$ by an
 202 adaptive filter LMS. Comparing Fig. 3b and Fig. 3c, it can be observed that ASEF filtering (Fig. 3b) and the adaptive filter (Fig.
 203 3c) both present a reduction of the noise $n(t)$, but ASEF does not present any distortion of the $s(t)$ signal such as adaptive filter
 204 does.
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213 Fig. 3. (a) A simulated signal $x(t)$ with peaks and its filtered signal $x_{fil}(t)$ with ASEF filtering using the threshold $Th(t)$ with $k = 0.43$. (b) Zoom of 5 second
 214 segment of the $x(t)$ and $x_{fil}(t)$ signals. In red $x_{fil}(t)$, and in blue $x(t)$. (c) Zoom of 5 second segment of $x(t)$ and $x_{fil}(t)$ signals filtered with an adaptive filter LMS.
 215 In red $x_{fil}(t)$, and in blue $x(t)$.
 216

217 Table 1 shows that the value of ρ between $s(t)$ and $x_{fil}(t)$ was in the range of $0.5 < \rho < 0.85$ for the adaptive filters and the ASEF
 218 filtering without $Th(t)$. However, only the ASEF filtering with $Th(t)$ could obtain $\rho > 0.85$.
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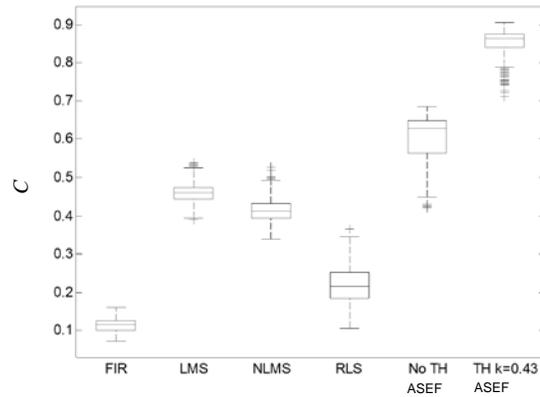
221
222
223 Table 1. Evaluation Performance: Pearson Correlation Coefficient (ρ)

Filter	EEG1 ($m \pm \sigma$)
ASEF TH $k=0.43$	0.9085 \pm 0.0149
ASEF no TH	0.8283 \pm 0.0182
FIR	0.3839 \pm 0.0853
LMS	0.8075 \pm 0.0578
NLMS	0.7629 \pm 0.0643
RLS	0.5366 \pm 0.1562

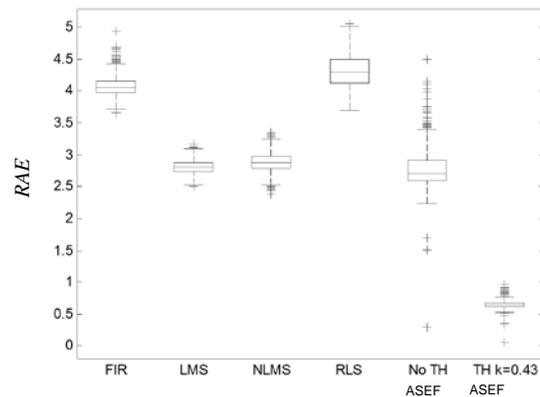
224 m , mean; σ , standard deviation

221
222
223 Fig. 4 presents the boxplot of the C and RAE values calculated for all signals of EEG1 sets, in order to compare the performance
 224 of all filters. As it can be noted, ASEF filtering with $Th(t)$ gives the best values of the RAE and the C .

225 The performance of the ASEF without $Th(t)$ was quite similar to the adaptive filters in terms of RAE but present higher value
 226 of C . Considering the performance of the best adaptive filter (LMS), it can be noted that even if the peak noise $n(t)$ is reduced,
 227 the filtering affects also the pure signal $s(t)$ and consequently RAE is higher in LMS than in ASEF and C is lower in LMS than in
 228 ASEF.



(a)



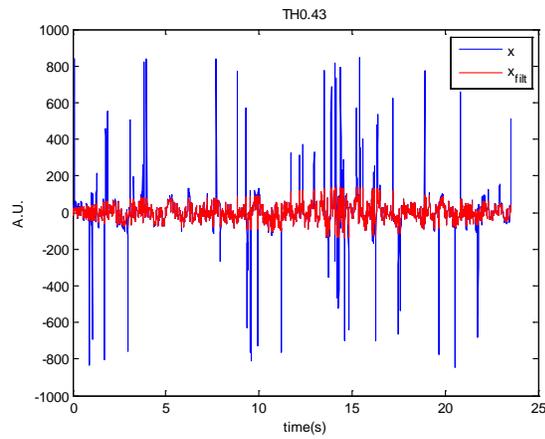
(b)

Fig. 4. (a) Distribution of C values and (b) distribution of RAE values calculated for all simulated signals $x(t)$ of the EEG1 set. On each box, the central mark is the median, the edges of the box are the 25th and 75th percentiles. The whiskers are lines extending from each end of the boxes to show the extent of the rest of the data. Values beyond the end of the whiskers are considered outliers and marked with a +.

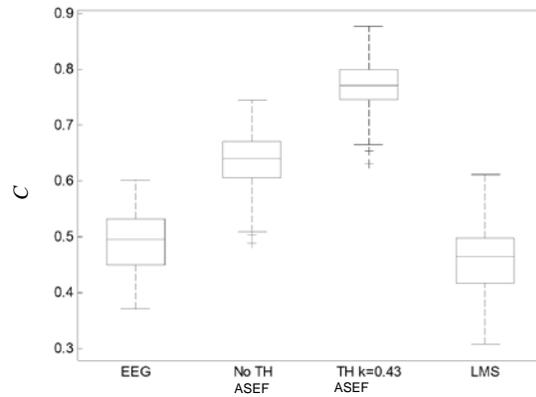
3.2 Real EEG data

Fig. 5a shows an example of an EEG signal before and after ASEF filtering with $Th(t)$. The effect of the filtering was tested by calculating the indexes RAE and C on unfiltered EEG, on EEG filtered with ASEF (without and with $Th(t)$) and on adaptive filter (LMS). The LMS adaptive filter was chosen because it gave better performance than all other adaptive filters when applied to the simulated dataset (as seen in Fig. 4). The results of RAE and C indexes calculated from $s(t)$ and $x_{filt}(t)$ are presented in Fig. 5b and Fig. 5c. It can be observed a quite low value of RAE and high value of C when ASEF is applied with $k=0.43$. Also, it can be noted that RAE of LMS and ASEF without $Th(t)$ get values higher than the unit, that corresponds to non-filtered EEG ($x(t) = x_{filt}(t)$). This means that filtering with these procedures introduces other type of noise to the original signal $s(t)$, consequently, the absolute error value in the signal $x_{filt}(t)$ is higher than in the signal $x(t)$. The obtained values of ρ between $s(t)$ and $x_{filt}(t)$ were similar to those of simulated data: $0.55 < \rho < 0.85$ for the LMS and the ASEF filtering without $Th(t)$ and $\rho > 0.85$ for ASEF filtering with threshold $Th(t)$.

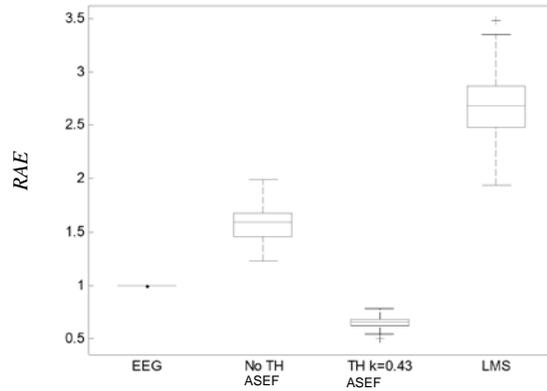
These results denote a good performance in the removal of peaks and spikes also in real EEG data as well as in simulated EEG data.



(a)



(b)



(c)

252 Fig. 5. (a) $x(t)$ is a real EEG signal $s(t)$ with peaks $n(t)$ and $x_{fit}(t)$ is the filtered signal by using ASEF. (b) Distribution of C values and (c) distribution of RAE
 253 values calculated between $x(t)$ and the filtered $x_{fit}(t)$ in a set of 200 real EEG signals. EEG box represents the index calculated taken $x(t)$ instead of $x_{fit}(t)$. On each
 254 box, the central mark is the median, the edges of the box are the 25th and 75th percentiles. The whiskers are lines extending from each end of the boxes to show
 255 the extent of the rest of the data. Values beyond the end of the whiskers are considered outliers and marked with a +.
 256
 257

258 3.3 Uncorrupted signals

259 Finally, the algorithm was applied to signals without any contamination. Table 2 shows C , RAE and ρ values obtained applying
 260 ASEF with $k=0.43$ to all signals $s(t)$ without any contamination, belonging to EEG1 set and real EEG data. In order to avoid
 261 division by zero in RAE calculation since $x(t)=s(t)$, the denominator of the (13) was calculated using $x(t)=\overline{s(t)}$ where $\overline{s(t)}$ is the
 262

mean value of $s(t)$. Observing the values of Table 2 ($C > 0.95$, $RAE < 0.25$ and $\rho > 0.98$), it can be deduced that the ASEF with $k=0.43$ does not modify uncontaminated signals inappropriately.

Table 2. Evaluation Performance: C , RAE and Pearson Correlation Coefficient (ρ) for ASEF with $k=0.43$ applied to signals $s(t)$

Index	EEG1 ($m \pm \sigma$)	real EEG ($m \pm \sigma$)
C	0.9561 \pm 0.0081	0.9721 \pm 0.0145
RAE	0.0659 \pm 0.0107	0.0568 \pm 0.0236
ρ	0.9883 \pm 0.0025	0.9889 \pm 0.0056

m , mean; σ , standard deviation

4. Conclusions and Discussions

An algorithm for removing peak and spike noise from EEG is presented in this paper. This is based on filtering and thresholding the analytic signal envelope. This filter preserves all information contained in the original signal phase, changing only the bandwidth of the envelope. It was tested on a set of simulated and real EEG signals corrupted with peak and spike noise $n(t)$ and its performance was compared with adaptive filters calculating correlation coefficient (ρ), mean of coherence function (C) and rate of absolute error (RAE).

Firstly, the optimum bandwidth $B_{AM} = 1$ Hz of the envelope of a signal without peaks was calculated. Then applying C and RAE indexes, the optimum value of the parameter k of the threshold $Th(t)$ was calculated on a subset of simulated EEG signals, obtaining $k=0.43$. Finally, using these values of k and B_{AM} , the ASEF was applied on a dataset of simulated and real EEG signals both corrupted with noise $n(t)$.

It can be noted from table 1 and Fig. 4 that ASEF with $k= 0.43$ has the highest ρ and C for both EEG1 and EEG2 sets; this demonstrates the capability of the filter to retain the shape of the signal and also to preserve its frequency content. These values are even higher than the ρ and C of the best adaptive filter which was LMS filter. Furthermore, ASEF with $k= 0.43$ has the lowest value of RAE . This means that ASEF with $k= 0.43$ has the best performance in reducing the noise without changing the original signal for all the time of recording. The optimization of B_{AM} and k values will permit to preserve the episodes of consecutive spikes with physiological information.

The results of the simulated signals were validated applying the ASEF algorithm to real EEG data corrupted by noise $n(t)$, obtaining analogous performance results that simulated data. It has been demonstrated that this filter presents better performance than adaptive filters applied to signals corrupted by non-periodic peak and spike noise. A remarkable feature of this filter is that once the value of the parameters B_{AM} and k are obtained, for one kind of signal, it is not necessary to recalculate these parameters for future filtering of the same physiological signal. The parameters B_{AM} and k calculated in this study have represented efficient values for EEG signal, however different values of B_{AM} and k will permit to adapt the filter to the features of the different physiological signals and noise situations.

The main aspect of the ASEF is that the amplitude of the signal $x(t)$ is modified without changing the phase $\phi(t)$ using only the filtered envelope $m_{fil}(t)$. The filtered signal $x_{fil}(t)$ presents a reduction of the peak and spike amplitude compared with the original signal $s(t)$ ($RAE < 0.5$), but without affecting the frequency components ($C > 0.8$). It should be noted that all this can be calculated in the time domain without needing any reference signal or any multichannel recording. This is advantageous when it is necessary to minimize the number of channels in a recording.

The concept and the methodology of this filter is similar to our previous designed filter published in [22], but in this current paper the algorithm for the calculation of the bandwidth of the envelope at low frequencies of the generic signal was improved and a threshold based on the filtered envelope was introduced. These modifications have permitted to improve the performance in terms of C , RAE and Pearson Correlation Coefficient (ρ). This new designed filter minimizes the inappropriate modification of the original signal $s(t)$. The results have shown the capability of ASEF in reducing the noise, minimizing the absolute error rate between filtered and pure signal in both simulated and real EEG data.

Appendix

The standard deviation σ_f , commonly known as bandwidth B , is defined as

$$B^2 = \sigma_f^2 = \int (f - \bar{f})^2 |Y(f)|^2 df = \overline{f^2} - \bar{f}^2 \quad (14)$$

where the spectral density $|Y(f)|^2$ is the Fourier transform of the autocorrelation function of the signal $y(t)$.

The time expression for the mean frequency can be calculated as

$$\bar{f} = \int f |Y(f)|^2 df = \frac{1}{j2\pi} \int j2\pi f Y(f) Y^*(f) df = \frac{1}{2\pi} \int y^*(t) \frac{1}{j} \frac{dy(t)}{dt} dt \quad (15)$$

312 More specifically, if $y(t) = m(t) e^{j\phi(t)}$ then

$$313 \quad \bar{f} = \frac{1}{2\pi} \int y^*(t) \frac{1}{j} \frac{dy(t)}{dt} dt = \frac{1}{2\pi} \int \frac{d\phi(t)}{dt} m(t)^2 dt \quad (16)$$

314 In similar way, the time expression of the mean square frequency is deduced as

$$315 \quad \overline{f^2} = \int f^2 |Y(f)|^2 df = \frac{1}{(j2\pi)^2} \int j2\pi f Y(f) j2\pi f Y^*(f) df = \frac{1}{4\pi^2} \int \left| \frac{dy(t)}{dt} \right|^2 dt \quad (17)$$

316 Then, the mean square frequency value for $y(t) = m(t) e^{j\phi(t)}$ is

$$317 \quad \overline{f^2} = \frac{1}{4\pi^2} \int \left| \frac{dy(t)}{dt} \right|^2 dt = \frac{1}{4\pi^2} \int \left(\frac{dm(t)}{dt} \right)^2 dt + \frac{1}{4\pi^2} \int \left(\frac{d\phi(t)}{dt} \right)^2 m(t)^2 dt \quad (18)$$

319 Finally, from the square of the signal bandwidth (14) in Hz and from the instantaneous frequency definition $f_i = \frac{1}{2\pi} \frac{d\phi(t)}{dt}$, the

320 following expression is obtained

$$321 \quad B^2 = \frac{1}{4\pi^2} \int \left(\frac{m(t)'}{m(t)} \right)^2 m(t)^2 dt + \int (f_i(t) - \bar{f})^2 m(t)^2 dt \quad (19)$$

323 Consequently, the square bandwidth is made by a term that depends on the mean of the amplitude and another term that

324 depends on the mean of the frequency $B^2 = B_{AM}^2 + B_{FM}^2$.

326

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